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Education

8/86-5/91 PhD, School of Computer Science, Carnegie Mellon University, Pittsburgh, PA 15213.

Thesis title: *Eliminating combinatorics from production match.*

Thesis advisors: *Prof. Allen Newell and Prof. Paul Rosenbloom*

7/82-6/86 M. Sc.(tech) Computer Science: Birla Institute of Technology and Science(BITS), Pilani, India.

Current Positions at University of Southern California (USC)

8/16- Founding Co-director CAIS Center for AI in Society

8/12- Helen N. and Emmett H. Jones Professor in Engineering

8/17- Director of MURI on Cyber-security and Game Theory

3/10- Professor, Daniel J. Epstein Department of Industrial and Systems Engineering Department

10/06- Professor, Computer Science Department

Current Positions at Avata Intelligence (formerly ARMORWAY Inc.)

1/13- Co-Founder, Member of Board of Directors and Director of Research

Experience

8/11-8/16 Director of MURI on Game Theory and Human Behavior

9/01-9/06 Associate Professor, Computer Science Department, University of Southern California (USC)

5/98-5/03 Project Leader, Information Sciences Institute (ISI), University of Southern California (USC)

3/00-9/01 Research Associate Professor, Computer Science Department, University of Southern California

2/94-3/00 Research Assistant Professor, Computer Science Department, University of Southern California

9/93-5/98 Computer Scientist, Information Sciences Institute, University of Southern California

7/91 - 8/93 Research Associate, School of Computer Science, Carnegie Mellon University.

1/86 - 6/86 Computer Maintenance Corporation, Bombay, India, under the practice school program of BITS, Pilani.

5/84 - 7/84 Computer division, Bhabha Atomic Research Center, Bombay, India under the practice school program of BITS, Pilani.

Awards: Research, Teaching, Service and Others

Research: Honors and Awards in Computer Science

- 2013** *ACM Fellow* Fellow of the Association for Computing Machinery “For contributions to the theory and practice of multi-agent systems, teamwork and security games.”
- 2007** *AAAI Fellow* Fellow of the Association for the Advancement of Artificial Intelligence “For significant contributions to theory and software infrastructure for multi-agent systems and pioneering applications in teamwork systems.”
- 2005** *ACM/SIGART Autonomous Agents Research Award* An annual award for excellence in research in the area of autonomous agents. From the award text “Dr. Tambe made seminal contributions to the theory, applications, and software infrastructure in the area of teamwork, which has become a flourishing research area in multi agent systems”.

Research: Honors and Awards in Operations Research

- 2012** *Daniel H. Wagner Prize for Excellence in Operations Research Practice, INFORMS* Awarded at the annual meeting of the INFORMS Operations Research society, the Wagner Prize recognizes excellence in Operations Research practice. Our paper entitled “A Deployed Quantal Response Based Patrol Planning System for the US Coast Guard” won this competition for 2012.
- 2011** *Rist Prize, Military Operations Research Society* The RIST prize recognizes the practical benefits of sound Operations Research. We received the award for “Software Assistants for Patrol Planning at LAX, Federal Air Marshals Service, and Transportation Security Administration”.

Research: Honors and Awards in Homeland Security

- 2010** *Christopher Columbus Fellowship Foundation Homeland Security Award* The Foundation is a Federal government agency established by US Congress to “encourage and support research, study and labor designed to produce new discoveries in all fields of endeavor for the benefit of mankind.” The award ceremony took place at Mansfield room, US Capitol.

Research: Awards and Recognition from Security Agencies for Real-world Impact

- 2013** *Meritorious Team Commendation from Commandant of the US Coast Guard* for creating “an innovative approach to optimize patrol schedules and actions for the Coast Guard Ports, Waterways and Coast Security missions” while serving the Coast Guard Port Resilience for Operational/Tactical Enforcement to Combat Terrorism (PROTECT) Team.
- 2011** *Certificate of Appreciation From the Transportation Security Administration, Federal Air Marshals Service (FAMS)* “in recognition and appreciation of your outstanding achievement in developing the Intelligent Randomization in Scheduling (IRIS) program” to advance the mission of the Office of Law Enforcement/FAMS.
- 2011** *Operational Excellence Award from the Commander, First Coast Guard District* for work on the PROTECT scheduling software to intelligently randomize boat patrols of critical infrastructure around Boston Harbor.

- 2009** *Commendation, City of Los Angeles, Los Angeles World Airports Police Department* As a leader of my research team from CREATE (Center for Risk and Economic Analysis of Terrorism Events) that developed ARMOR, “Assistant for randomized monitoring over routes”. The commendation states “To merit this commendation you have performed an exceptional service to the Airport police Division, the Los Angeles World Airports and the city of Los Angeles. Your outstanding service facilitates the critical link between the laboratory and the operational world.”
- 2009** *Certificate of Recognition, DHS University Programs* Received by CREATE “The DHS Office of University Programs recognizes CREATE for the outstanding contributions to the security of our nation that the Assistant for Randomized Monitoring over Routes (ARMOR) has made to the police operations at the Los Angeles World Airports”.

Research: Other Key Awards and Recognition

- 2015** *Listed in “26 incredible innovations that improved the world in 2015” by Mashable.com* for our work on “How an algorithm can help spread HIV information among homeless teens”.
- 2015** *Orange County Engineering Council Outstanding Project Achievement Award* for our project completed with the LA Sheriff’s Department on “Game Theory Metro: Game theoretic scheduling of Metro security patrols”
- 2012** *IBM Faculty Award* for research on “Towards smarter government and smarter cities: Computational game theory for public safety and welfare”.
- 2003** *The Okawa Foundation Research award* for research on “Agents and Multiagent Systems”.
- 1999** *RoboCup’99 Scientific Challenge Award* for outstanding research at a RoboCup (International Robotic Soccer) Tournament. Led the USC effort.

Research: Major Awards at USC

- 2014** *USC Associates Award for Creativity in Research* These are the highest honors the university faculty can bestow on its members for distinguished intellectual and artistic achievements.
- 2009** *Inaugural USC Viterbi School of Engineering Use-inspired research award* Award recognizes significant work in four key areas — scientific understanding, technical knowledge, research promise and societal needs — that has culminated in a demonstrably useful contribution to a problem of national/societal importance.

Research: Influential Paper, Best Paper, Best Student Paper, Best Application Paper or Video Awards

- 2017** *Best Video, AAI Conference on Artificial Intelligence.* Video title: “HEALER: Using AI to Raise HIV Awareness among Homeless Youth”.
- 2017** *Best Student Video, AAI Conference on Artificial Intelligence.* Video title: “HEALER: Using AI to Raise HIV Awareness among Homeless Youth”.

- 2016** *“Pragnesh Jay Modi” Best Student Paper, International Conference on Agents and Multiagent Systems 2016 (AAMAS’2016)* Paper Title: “Using Social Networks to Aid Homeless Shelters: Dynamic Influence Maximization Under Uncertainty” (first author: Amulya Yadav, PhD student).
- 2016** *Most visionary paper, IDEAS workshop at International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2016)*: Paper title: “POMDPs for Assisting Homeless Shelters - Computational and Deployment Challenges”
- 2016** *Deployed application award, Innovative Applications of Artificial Intelligence (IAAI) 2016*: Paper Title: “Deploying PAWS: Field Optimization of the Protection Assistant for Wildlife Security”.
- 2016** *Best Application Video, AAAI Conference on Artificial Intelligence (AAAI 2016)*: Video Title: “Save the Wildlife, Save the Planet: Protection Assistant for Wildlife Security (PAWS)”.
- 2015** *Outstanding paper, International Joint Conference on Artificial Intelligence (IJCAI 2015), Computational Sustainability track*: Paper Title: “When Security Games Go Green: Designing Defender Strategies to Prevent Poaching and Illegal Fishing”.
- 2012** *IFAAMAS Award for Influential Paper in Autonomous Agents and Multiagent Systems* (Given at least 10 years after the date of publication of the paper) From the International Foundation for Agents and Multiagent Systems for my paper “Towards Flexible Teamwork” published in JAIR 1997.
- 2012** *Best paper, International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2012) Innovative Applications track*: Paper Title: “PROTECT: A Deployed Game Theoretic System to Protect the Ports of the United States”.
- 2011** *Best paper, International Conference of Intelligent Virtual Agents (IVA 2011)*: Paper Title: “Empirical Evaluation of Computational Emotional Contagion Models”.
- 2011** *Best paper, International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2011) Innovative Applications track*: Paper Title: “GUARDS - Game Theoretic Security Allocation on a National Scale”.
- 2010** *Student Merit Award, Security and Defense, Society for Risk Analysis (SRA) meeting*: Poster Title: “Research allocation decisions against adaptive adversaries”. (first author: James Pita, PhD student).
- 2009** *Best paper, International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2009), Industry Track*: Paper Title: “IRIS — A Tool for Strategic Security Allocation in Transportation Networks”.
- 2009** *Best Student Poster, DHS Third Annual University Network Summit* Poster Title: “Strategic allocation of Federal Air Marshals”. (first author: Jason Tsai, PhD student).
- 2008** *Best paper, International Symposium on Collaborative Technologies and Systems (CTS 2008)*: Paper Title: “Multiagent Adjustable Autonomy Framework (MAAF) for multirobot multihuman teams”.
- 2007** *Best paper, International workshop on Distributed constraint reasoning (DCR 2007)*: Paper Title: “Lower bounds on the quality of k-optimal DCOP solutions with respect to the global optimum”.
- 2005** *Best paper, International Workshop on Safety and Security in Multiagent Systems (SASEMAS’2005)*: Paper Title: “Safety in multiagent systems via policy randomization”.

- 2002** *Best paper, International Joint Conference on Autonomous Agents and Multiagents (AAMAS'02)*: Paper Title: "Multiagent teamwork: Analyzing the complexity and optimality of key theories and models".
- 1999** *Best of International Conference on Autonomous Agents 1999 (Agents'99)*: Paper published in the "Best of Agents'99" special issue of the Autonomous Agents and Multi-agent Systems Journal. Paper Title: "On being a teammate: Experiences acquired in the design of RoboCup teams".
- 1999** *Best of International Conference on Multi-Agent Systems 1998 (ICMAS'98)*: Paper published in the "Best of ICMAS'98" special issue of the Autonomous Agents and Multi-agent Systems Journal. Title: "Towards flexible teamwork in persistent teams".

Research: Best Paper Finalist, Video Award Finalist

- 2017** *Finalist for Best paper, International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2017)*: Paper Title: "Influence Maximization in the Field: The Arduous Journey from Emerging to Deployed Applications".
- 2016** *Finalist for Best Student Video, AAI Conference on Artificial Intelligence*. Video title: "PAWS: Protection Assistant for Wildlife Security". (first author: Fei Fang, PhD Student)
- 2013** *Finalist for Best paper, International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2013)*: Paper Title: "Game-theoretic Randomization for Security Patrolling with Dynamic Execution Uncertainty".
- 2013** *Finalist for Best Student Poster, Conference on Validating Models of Adversary Behavior*. Poster Title: "Optimal Patrol Strategy for Protecting Moving Targets with Multiple Mobile Resources". (first author: Fei Fang, PhD student).
- 2010** *Finalist for EURO Operations Research Conference Excellence in Practice Award EEPA'2010* Our paper from the journal "Interfaces" selected to be a finalist for the EEPA'2010 award. Title: "Software Assistants for Randomized Patrol Planning for The LAX Airport Police and The Federal Air Marshals Service."
- 2008** *Finalist for Best paper, International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2008), Industry track*: Paper Title: "Deployed ARMOR protection: The Application of a Game Theoretic Model for Security at the Los Angeles International Airport".
- 2005** *Finalist for Best Paper, Central and Eastern European Conference on Agents and Multiagent Systems 2005 (CEEMAS'2005)*: Paper Title: "On Communication in Solving Distributed Constraint Satisfaction problems".
- 2003** *Finalist for Best Student Paper, International Joint Conference on Agents and Multiagent Systems 2003 (AAMAS'2003)* Paper Title: "An asynchronous complete method for distributed constraint optimization" (first author: Pragnesh Jay Modi, PhD student).

Implemented Agent Team Competitions: Awards for Fielded Agents and Agent Teams

- 2001** *Sliver medal* at the Robocup-Rescue International Competition at RoboFesta, International Robotic Games Festival, held in Japan, in July 2001, for development of earthquake rescue agent-teams. Led the USC effort that won this prize.
- 2001** *Third Place Prize* at RoboCup'2001 International Robotic Soccer and Rescue tournaments, held in conjunction with the International Joint Conference on Artificial Intelligence, 2001, for development of earthquake rescue agent teams. Led the USC effort that won this prize.
- 1997** *Third-place prize*, RoboCup'97 International Robotic Soccer Competition (simulation league), held in conjunction with the International Joint Conferences on Artificial Intelligence, 1997. Led the USC student team; software developed was based on my research in multi-agent teams.

Teaching and Mentoring: Key Awards

- 2010** *Steven B. Sample Teaching and Mentoring Award* This award is a signature program of the USC Parents Association and is the only faculty recognition award that is initiated by USC parents and family members.

Teaching and Mentoring: Best PhD thesis and Best RA awards won by students

- 2017** *William F. Ballhaus, JR. Prize for Graduate Engineering Research* for Fei Fang for best PhD thesis in The USC Viterbi School of Engineering
- 2017** *Best PhD Thesis Award, Computer Science, University of Southern California* for Fei Fang for her PhD work
- 2017** *IFAAMAS Victor Lesser Distinguished Doctoral Dissertation Runner Up* at the International Conference on Autonomous Agents and Multiagent Systems (AAMAS) for Fei Fang for her PhD work
- 2016** *Best PhD Thesis Award, Computer Science, University of Southern California* for Leandro Marcolino for his PhD work
- 2013** *IFAAMAS Victor Lesser Distinguished Doctoral Dissertation Award* at the International Conference on Autonomous Agents and Multiagent Systems (AAMAS) for Manish Jain for his PhD work
- 2013** *Best PhD Thesis Award, Computer Science, University of Southern California* for Manish Jain for his PhD work
- 2005-** *Best research assistant awards* Amulya Yadav (2017), Haifeng Xu (2017), Fei Fang (2016), Leandro Marcolino (2015), Rong Yang (2014), Zhengyu Yin (2013), Manish Jain (2012), Jonathan Pearce (2006), Pradeep Varakantham (2005).

Key Service Awards

- 2004** *ACM Recognition of Service Award* In Appreciation of Contributions to ACM (Association for Computing Machinery) as General Co-Chair for AAMAS'2004: The Third International Joint Conference on Autonomous Agents and Multiagent Systems.

1997 *Meritorious service award* of the USC/Information Sciences Institute for outstanding contributions to the success of ISI's robots in international competition.

Other Honors and Awards

1986 *Bhamsa* award for the highest cumulative grade point average (CGPA) of 9.96/10.0 in the computer science department of BITS, Pilani.

1986 *Bronze medal* for the third highest overall cumulative grade point average (CGPA) of 9.96/10.0 at BITS, Pilani.

1982 *Merit list* (ranked 7th) in the higher secondary certificate examination, state of Maharashtra (Pune division), India.

1982 First in the subject of electronics in the higher secondary certificate examination, state of Maharashtra (Pune division), India.

Professional Memberships

- Association for Advancement of Artificial Intelligence [Formerly, American Association for AI] (AAAI)
- Association for Computing Machinery (ACM)
- Institute for Operations Research and Management Sciences (INFORMS)

Publications

Books

- [B10] M. Tambe, E. Rice *Artificial Intelligence and Social Work* Cambridge University Press, 2018
- [B9] A. Abbas, M. Tambe, D. Von Winterfeldt *Improving Homeland Security Decisions* Cambridge University Press, 2017
- [B8] Q. Zhu, T. Alpcan, M. Panaousis, M. Tambe, W. Casey *Proceedings of the Conference on Decision and Game Theory for Security (GameSec)* Springer, 2016
- [B7] M. Tambe *Security and Game Theory: Algorithms, Deployed Systems, Lessons Learned* Cambridge University Press, 2011
- [B6] P. Paruchuri, J.P. Pearce, M. Tambe, F. Ordonez, S. Kraus *Keep the adversary guessing: Agent security by policy randomization* VDM Verlag, 2008
- [B5] N. Jennings, C. Sierra, L. Sonnenberg, M. Tambe *Proceedings of the Third International Joint Conference on Agents and Multiagent Systems* IEEE Computer Society, 2004.
- [B4] V. Lesser, C. Ortiz and M. Tambe *Distributed sensor networks: A multiagent perspective* Kluwer Academic Publishers, 2003.
- [B3] J.J. Meyer and M. Tambe *Intelligent Agents, Volume VIII: Lecture notes in Artificial Intelligence 2333*. Springer Publishers, 2002.
- [B2] A. Drogoul, T. Fukuda and M. Tambe. *Proceedings of the Collective Robotics Workshop: Lecture notes in Artificial Intelligence 1456*. Springer Publishers, 1998.
- [B1] M. Wooldridge, J. Muller, and M. Tambe. *Intelligent Agents, Volume II: Lecture notes in Artificial Intelligence 1037*. Springer Publishers, 1996.

Rigourously Refereed Journal Articles

- [J49] L.S. Marcolino, A.S. Lakshminarayana, V. Nagarajan, M. Tambe Every Team Deserves a Second Chance: An Extended Study on Predicting Team Performance In *Journal of Agents and Multiagent Systems (JAAMAS)*, 31(5):1003-1051, 2017.
- [J48] D. Kar, F. Fang, F.M. Delle Fave, N. Sintov, M. Tambe, A. Lyet Comparing Human Behavior Models in Repeated Stackelberg Security Games: An Extended Study In *Artificial Intelligence Journal (AIJ)*, 240:65-103, 2016.
- [J47] C. Zhang, S. Gholami, D. Kar, A. Sinha *, M. Jain, R. Goyal, M. Tambe Keeping Pace with Criminals: An Extended Study of Designing Patrol Allocation Against Adaptive Opportunistic Criminals In *Games*, 7(3), 15, 2016; DOI: <http://dx.doi.org/10.3390/g7030015>.
- [J46] E. Shieh, A. Jiang, A. Yadav, P. Varakantham, M. Tambe An Extended Study on Addressing Defender Teamwork while Accounting for Uncertainty in Attacker Defender Games using Iterative Dec-MDPs In *Multi-Agent and Grid Systems*, 11(4):189-226, 2016.

- [J45] A. Sinha, T. Nguyen, D. Kar, M. Brown, M. Tambe, A. Jiang From Physical Security to Cyber Security In *Journal of Cybersecurity*, 1(1):19-35, 2015; DOI: <http://dx.doi.org/10.1093/cybsec/tyv007>.
- [J44] F.M. Delle Fave*, E. Shieh*, M. Jain, A. Jiang, H. Rosoff, M. Tambe, J. Sullivan (* Both Delle Fave and Shieh are first authors of this article.) Efficient Solutions for Joint Activity Based Security Games: Fast Algorithms, Results and a Field Experiment on a Transit System In *Journal of Autonomous Agents and Multiagent Systems (JAAMAS)*, 29(5):787-820, 2015.
- [J43] F.M. Delle Fave*, A. Jiang*, Z. Yin, C. Zhang, M. Tambe, S. Kraus, J. Sullivan (* Both Delle Fave and Jiang are first authors of this article.) Game-theoretic Security Patrolling with Dynamic Execution Uncertainty and a Case Study on a Real Transit System In *Journal of Artificial Intelligence Research (JAIR)*, 50:321-367, 2014.
- [J42] A. Jiang, M. Jain, M. Tambe Computational Game Theory for Security and Sustainability In *Journal of Information Processing (JIP)*, (**Invited article**), 22(2):176-185, 2014.
- [J41] J. Tsai, T. Nguyen, N. Weller, M. Tambe Game-Theoretic Target Selection in Contagion-based Domains In *The Computer Journal*, 57(6): 893-905, 2014.
- [J40] J. Kwak, P. Varakantham, R. Maheswaran, Y. Chang, M. Tambe, B. Becerik-Gerber, W. Wood TESLA: An Extended Study of an Energy-saving Agent that Leverages Schedule Flexibility In *Journal of Autonomous Agents and Multiagent Systems (JAAMAS)*, 28(4):605-636, 2014.
- [J39] M. Brown, B. An, C. Kiekintveld, F. Ordonez, M. Tambe An Extended Study on Multi-Objective Security Games *Journal of Autonomous Agents and Multiagent Systems (JAAMAS)*, 28(1):31-71, 2014.
- [J38] F. Fang, A. Jiang, M. Tambe Protecting Moving Targets with Multiple Mobile Resources In *Journal of Artificial Intelligence Research (JAIR)*, 48:583-634, 2013.
- [J37] B. An, E. Shieh, R. Yang, M. Tambe, C. Baldwin, J. DiRenzo, B. Maule, G. Meyer A Deployed Quantal Response Based Patrol Planning System for the US Coast Guard In *Interfaces*, 43(5):400-420, 2013.
- [J36] J. Tsai, Y. Qian, M. Tambe, Y. Vorobeychik, C. Kiekintveld Bayesian Security Games for Controlling Contagion (Extended version) *ASE Human Journal*, 2:168-181, 2013.
- [J35] R. Yang, C. Kiekintveld, F. Ordonez, M. Tambe, R. John Improving Resource Allocation Strategies Against Human Adversaries in Security Games: An Extended Study In *Artificial Intelligence Journal (AIJ)*, 195:440-469, 2013.
- [J34] J. Tsai, E. Bowring, S. Marsella, M. Tambe Empirical Evaluation of Computational Emotional Contagion Model In *Journal of Autonomous Agents and Multiagent Systems (JAAMAS)*, 27(2):200-217, 2013.
- [J33] M. Vieira, R. Govindan, G. Sukhatme, M. E. Taylor, M. Jain, P. Tandon, M. Tambe Mitigating Multi-path Fading in a Mobile Mesh Network *Ad-hoc Networks Journal*, 11(4):1510-1521, 2013.
- [J32] L. Klein, J. Kwak, G. Kavulya, F. Jazizadeh, B. Becerik-Gerber, P. Varakantham, M. Tambe Coordinating Occupant Behavior for Building Energy and Comfort Management using Multi-Agent Systems *Automation in Construction*, 1:525-536, 2012.

- [J31] D. Korzhyk*, Z. Yin*, C. Kiekintveld, V. Conitzer, M. Tambe (*Korzhyk and Yin are both first-authors of this publication) Stackelberg vs. Nash in Security Games: An Extended Investigation of Interchangeability, Equivalence, and Uniqueness *Journal of Artificial Intelligence Research (JAIR)*, 41:297-327, 2011.
- [J30] M. E. Taylor, M. Jain, P. Tandon, M. Tambe, M. Yokoo Distributed On-line Multi-Agent Optimization Under Uncertainty: Balancing Exploration and Exploitation *Advances in Complex Systems*, 14(3):471-528, 2011.
- [J29] B. Kaluza, E. Dovgana, T. Tusara, M. Tambe, M. Gams A Probabilistic Risk Analysis for Multimodal Entry Control *Expert Systems with Applications*, 38:6696-6704, 2011.
- [J28] J. Pita, M. Jain, F. Ordonez, M. Tambe, S. Kraus Solving Stackelberg Games in the Real-World: Addressing Bounded Rationality and Limited Observations in Human Cognition *Artificial Intelligence Journal (AIJ)*, 174(15):1142-1171, 2010.
- [J27] M. Jain, J. Pita, J. Tsai, C. Kiekintveld, S. Rathi, F. Ordonez, M. Tambe Software Assistants for patrol planning at LAX and Federal Air Marshals Service. *Interfaces*, 40(4):267-290, 2010. **Finalist, EURO Excellence in Practice Award EEPA'2010**
- [J26] M. Taylor, C. Kiekintveld, C. Western, M. Tambe A Framework for Evaluating Deployed Security Systems: Is There a Chink in your ARMOR? In *Informatica*, 34:129-139, 2010.
- [J25] M. Tasaki, Y. Yabu, Y. Iwanari, M. Yokoo, J. Marecki, P. Varakantham, M. Tambe Introducing Communication in Dis-POMDPs with Locality of Interaction *Journal of Web Intelligence and Agent Systems (WIAS)*, 8(3):303-311, 2010.
- [J24] E. Bowring, M. Tambe, M. Yokoo Balancing local resources and global goals in multiply-constrained DCOP *Journal of Multiagent and Grid Systems (MAGS)*, 6(4):353-393, 2010.
- [J23] P. Paruchuri, J. Pearce, J. Marecki, M. Tambe, F. Ordonez, S. Kraus Coordinating randomized policies for increasing security of agent systems In *Journal of Information Technology and Management (ITM)*, 10:67-79, 2009.
- [J22] R. Maheswaran, J. Pearce, P. Varakantham, E. Bowring, M. Tambe Privacy Loss in Distributed Constraint Reasoning: A Quantitative Framework for Analysis and its Applications *Journal of Autonomous Agents and Multi-Agent Systems (JAAMAS)*, 13(1):27-60, 2006.
- [J21] R. Nair, M. Tambe A Hybrid BDI-POMDP Framework for Multiagent Teaming *Journal of Artificial Intelligence Research (JAIR)*, 23:367-420, 2005
- [J20] P. Modi, W. Shen, M. Tambe, M. Yokoo ADOPT: Asynchronous distributed constraint optimization with quality guarantees *Artificial Intelligence Journal (AIJ)*. 161:149-180, 2005.
- [J19] N. Schurr, J. Marecki, M. Tambe, P. Scerri Towards flexible coordination of human-agent teams *Multiagent and Grid Systems – an International Journal (MAGS)*. 1:3-16, 2005.
- [J18] R. Nair, M. Tambe, S. Marsella, T. Raines Automated assistants for analyzing team behaviors *Journal of Autonomous Agents and Multi-Agent Systems (JAAMAS)*. 8:69-111, 2004.

- [J17] D.V. Pynadath and M. Tambe. Automated teamwork among heterogeneous software agents and humans. *Journal of Autonomous Agents and Multi-Agent Systems (JAAMAS)*. 7:71–100, 2003.
- [J16] P. Scerri, D.V. Pynadath, M. Tambe Towards Adjustable Autonomy for the Real World *Journal of Artificial Intelligence Research (JAIR)*. 17:171–228 , 2002
- [J15] G. Kaminka, D.V. Pynadath and M. Tambe. Monitoring teams by overhearing: A multiagent plan-recognition approach *Journal of Artificial Intelligence Research (JAIR)*. 17:83–135, 2002.
- [J14] D.V. Pynadath and M. Tambe The Communicative Multiagent Team Decision Problem: Analyzing Teamwork theories and Models *Journal of Artificial Intelligence Research (JAIR)*, 16:389–423, 2002.
- [J13] S. Marsella, M. Tambe, J. Adibi, Y. Alonaizon, G. Kaminka and I. Muslea. Experiences acquired in the design of RoboCup teams. *Journal of Autonomous Agents and Multi-agent Systems (JAAMAS)*. **Best of Agents’99** special issue. 4:115-129. 2001.
- [J12] G.A. Kaminka and M. Tambe. Robust agent teams via socially attentive monitoring. *Journal of Artificial Intelligence Research (JAIR)*. 12:105-147. 2000.
- [J11] M. Tambe and W. Zhang. Towards flexible teamwork in persistent teams: An Extended Report. *Journal of Autonomous Agents and Multi-agent Systems (JAAMAS)*. **Best of ICMAS’98** special issue. 3:163-188. 2000.
- [J10] M. Tambe, J. Adibi, Y. Alonaizon, A. Erdem, G. Kaminka, S. Marsella, and I. Muslea. Building agent teams using an explicit teamwork model and learning. *Artificial Intelligence (AIJ)*, 110:215-239, 1999.
- [J9] M. Tambe. Implementing agent teams in dynamic multi-agent environments. *Applied Artificial Intelligence (AAI)*, 12:189–210, 1998.
- [J8] M. Tambe, W. L. Johnson, and W. Shen. Adaptive agent tracking in real-world multi-agent domains: a preliminary report. *International Journal of Human-Computer Studies (IJHCS)*, 48:105–124, 1998.
- [J7] M. Tambe. Towards flexible teamwork. *Journal of Artificial Intelligence Research (JAIR)*, 7:83–124, 1997.
- [J6] M. Tambe and P. S. Rosenbloom. Event tracking in a dynamic multi-agent environment. *Computational Intelligence (CI)*, 12(3):499–522 1995.
- [J5] M. Tambe and P. S. Rosenbloom. Investigating production system representations for non-combinatorial match. *Artificial Intelligence (AIJ)*, 68(1):155–199, 1994.
- [J4] A. Acharya, M. Tambe, and A. Gupta. Implementation of production systems on message passing computers: Simulation results and analysis. *IEEE Transactions on Parallel and Distributed Computing (IEEE TPDC)*, 3(4):477–487, 1992.
- [J3] W. Harvey, D. Kalp, M. Tambe, D. McKeown and A. Newell. The effectiveness of task-level parallelism for production systems. *Journal of Parallel and Distributed Computing (JPDC)*, 13(4):395-411, 1991.

- [J2] M. Tambe, Newell A., and P. Rosenbloom. The problem of expensive chunks and its solution by restricting expressiveness. *Machine Learning (MLJ)*, 5(3):299–348, 1990.
- [J1] A. Gupta, M. Tambe, D. Kalp, C. L. Forgy, and A. Newell. Parallel implementation of ops5 on the encore multiprocessor: Results and analysis. *International Journal of Parallel Programming (IJPP)*, 17(2):95–124, 1988.

Refereed Technical Magazine Articles

- [M23] F. Fang, T. H. Nguyen, A. Sinha, S. Gholami, A. Plumptre, L. Joppa, M. Tambe, M. Driciru, F. Wanyama, A. Rwetsiba, R. Critchlow, C. M. Beale Predicting Poaching for Wildlife Protection In *IBM Journal of Research and Development* (to appear)
- [M22] A. Yadav, H. Chan, A.X. Jiang, H. Xu, E. Rice, R. Petering, M. Tambe Using Social Networks to Raise HIV Awareness Among Homeless Youth In *IBM Journal of Research and Development* (to appear)
- [M21] N. Sintov, D. Kar, T. Nguyen, F. Fang, K. Hoffman, A. Lyet, M. Tambe Keeping it Real: Using Real-World Problems to Teach AI to Diverse Audiences Abbreviated title: Keeping it real to teach AI In *AI Magazine*, 38(2):35-47, 2017.
- [M20] F. Fang, T. Nguyen, R. Pickles, W.Y. Lam, G.R. Clements2, B. An, A. Singh, B.C. Schwedock, M. Tambe, A. Lemieux PAWS A Deployed Game-Theoretic Application to Combat Poaching In *AI Magazine* 38(1):23-36, 2017.
- [M19] A. Yadav, L. Marcolino, E. Rice, R. Petering, H. Winetrobe, H. Rhoades, M. Tambe, H. Carmichael PSINET: A Decision Aid for Preventing HIV Spread Amongst Homeless Youth by Planning Ahead In *AI Magazine*, 37(2):47-62, 2016.
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Rigorously Refereed Conferences: Full Papers

(Typical acceptance rates for these conferences are usually about 25% or less)

- [C172] E. Bondi, F. Fang, D. Kar, V. Noronha, D. Dmello, M. Tambe, A. Iyer, R. Hannaford VIOLA: Video Labeling Application for Security Domains In *Conference on Decision Theory and Game Theory for Security (GameSec)*, October 2017

- [C171] H. Xu, B. Ford, F. Fang, B. Dilkina, A. Plumptre, M. Tambe, M. Driciru, F. Wanyama, A. Rwetsiba, M. Nsubaga, J. Mabonga Optimal Patrol Planning for Green Security Games with Black-Box Attackers In *Conference on Decision Theory and Game Theory for Security (GameSec)*, October 2017
- [C170] S. Gholami, B. Ford, F. Fang, A. Plumptre, M. Tambe, M. Driciru, F. Wanyama, A. Rwetsiba, M. Nsubaga, J. Mabonga Taking it for a Test Drive: A Hybrid Spatio-temporal Model for Wildlife Poaching Prediction Evaluated through a Controlled Field Test In *European Conference on Machine Learning and Principles and Practice of Knowledge Discovery in Databases (ECML PKDD)*, September 2017
- [C169] A. Yadav, H. Chan, A. Jiang, H. Xu, E. Rice, M. Tambe AI in Service of Homeless Shelters: Dynamic Influence Maximization under Uncertainty In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, **Best Paper Track**, August 2017
- [C168] S. Mc Carthy, P. Vayanos, M. Tambe Staying Ahead of the Game: Adaptive Robust Optimization for Dynamic Allocation of Threat Screening Resources In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, August 2017
- [C167] A. Schlenker, M. Guirguis, A. Sinha, C. Kiekintveld, M. Tambe, N. Dunstatter, D. Balderas, S. Sonya Dont Bury your Head in Warnings: A Game-Theoretic Approach for Intelligent Allocation of Cyber-security Alerts In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, August 2017
- [C166] D. Kar, S. Sengupta, E. Kamar, E. Horvitz, M. Tambe Believe It or Not: Modeling Adversary Belief Formation in Stackelberg Security Games with Varying Information In *Proceedings of the Conference on Advances in Cognitive Systems (ACS)*, May, 2017
- [C165] B. Wilder, A. Yadav, N. Immorlica, E. Rice, M. Tambe Uncharted but not Uninfluenced: Influence Maximization with an Uncertain Network In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2017
- [C164] A. Yadav, B. Wilder, R. Petering, E. Rice, M. Tambe Influence Maximization in the Field: The Arduous Journey from Emerging to Deployed Application In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2017
- [C163] D. Kar*, B. Ford*, S. Gholami, F. Fang, M. Tambe, A. Plumptre, M. Driciru, F. Wanayama, A. Rwetsiba (* Both Kar and Ford are first authors of this article.) Cloudy with a Chance of Poaching: Adversary Behavior Modeling and Forecasting with Real-World Poaching Data In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2017
- [C162] A. Mukhopadhyay, C. Zhang, M. Tambe, K. Pence, P. Speer, Y. Vorobeychik Optimal Allocation of Police Patrol Resources Using a Continuous-Time Crime Model In *Conference on Decision and Game Theory for Security (GameSec)*, November, 2016
- [C161] S. Gholami, B. Wilder, M. Brown, D. Thomas, N. Sintov, M. Tambe Divide to Defend: Collusive Security Games In *Conference on Decision and Game Theory for Security (GameSec)*, November, 2016

- [C160] S. Mc Carthy, A. Sinha, M. Tambe, P. Manadhata Data Exfiltration Detection and Prevention: Virtually Distributed POMDPs for Practically Safer Networks In *Conference on Decision and Game Theory for Security (GameSec)*, November, 2016
- [C159] A. Schlenker, M. Brown, A. Sinha, M. Tambe, R. Mehta Get Me to My GATE On Time: Efficiently Solving General-Sum Bayesian Threat Screening Games In *European Conference on Artificial Intelligence (ECAI)*, August, 2016
- [C158] Y. Abbasi, N. Ben Asher, C. Gonzalez, D. Morrison, N. Sintov, M. Tambe Adversaries Wising Up: Modeling Heterogeneity and Dynamics of Behavior In *Proceedings of the International Conference on Cognitive Modeling (ICCM)*, August, 2016
- [C157] N. Haghtalab, F. Fang, T. Nguyen, A. Sinha, A. Procaccia, M. Tambe Three strategies to success: Learning adversary models in security game In *International Joint Conference on Artificial Intelligence (IJCAI)*, July, 2016
- [C156] A. Yadav, H. Chan, A. Jiang, H. Xu, E. Rice, M. Tambe Using Social Networks to Aid Homeless Shelters: Dynamic Influence Maximization under Uncertainty In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, **Best student paper award**, May, 2016
- [C155] T. Nguyen, A. Sinha, S. Gholami, A. Plumtre, L. Joppa, M. Tambe, M. Driciru, F. Wanyama, A. Rwetsiba, R. Critchlow, C. Beale CAPTURE: A New Predictive Anti-Poaching Tool for Wildlife Protection In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, **Finalist Best Application Paper Award**, May, 2016
- [C154] C. Zhang, V. Bucarey, A. Mukhopadhyay, A. Sinha, Y. Qian, Y. Vorobeychik, M. Tambe Using abstractions to solve opportunistic crime security games at scale In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2016
- [C153] Y. Qian, C. Zhang, B. Krishnamachari, M. Tambe Restless Poachers: Handling Exploration-Exploitation Tradeoffs in Security Domains In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2016
- [C152] H. Xu, R. Freeman, V. Conitzer, S. Dughmi, M. Tambe Signaling in Bayesian Stackelberg Games In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2016
- [C151] A. Sinha, D. Kar, M. Tambe Learning Adversary Behavior in Security Games: A PAC Model Perspective In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2016
- [C150] M. Brown*, A. Sinha*, A. Schlenker, M. Tambe (* Both Brown and Sinha are first authors of this article.) One Size Does Not Fit All: A Game-Theoretic Approach for Dynamically and Effectively Screening for Threats In *AAAI Conference on Artificial Intelligence (AAAI)*, February, 2016
- [C149] S. Mc Carthy, C. Kiekintveld, A. Killion, M. Gore, M. Tambe Preventing Illegal logging: Simultaneous Optimization of Resource Teams and Tactics for Security In *AAAI Conference on Artificial Intelligence (AAAI)*, February, 2016

- [C148] F. Fang, T. Nguyen, R. Pickles, W. Y. Lam, G. R. Clements, B. An, A. Singh, M. Tambe, A. Lemieux. Deploying PAWS: Field Optimization of the Protection Assistant for Wildlife Security. In *Proceedings of the Innovative Applications of Artificial Intelligence (IAAI)*, **Innovative Application Award**, February 2016 (deployed application track).
- [C147] B. Ford, T. Nguyen, N. Sintov, M. Tambe and F.M. Delle Fave Beware the Soothsayer: Evaluating the Reliability of Attack Predictions in Stackelberg and Network Security Games In *Conference on Decision and Game Theory for Security (GameSec)*, November, 2015
- [C146] T. Nguyen, F. M. Delle Fave, D. Kar, A. Lakshminarayanan, A. Yadav, M. Tambe, N. Agmon, A. J. Plumptre, M. Driciru, F. Wanyama and A. Rwetsiba Making the most of Our Regrets: Regret-based Solutions to Handle Payoff Uncertainty and Elicitation in Green Security Games In *Conference on Decision and Game Theory for Security (GameSec)*, November, 2015
- [C145] H. Xu, A. Jiang, A. Sinha, Z. Rabinovich, S. Dughmi, M. Tambe Security Games with Information Leakage: Modeling and Computation In *International Joint Conference on Artificial Intelligence (IJCAI)*, July, 2015
- [C144] F. Fang, P. Stone and M. Tambe When Security Games Go Green: Designing Defender Strategies to Prevent Poaching and Illegal Fishing In *International Joint Conference on Artificial Intelligence (IJCAI)*, **Outstanding Paper Award, Computational Sustainability Track**, July, 2015
- [C143] Y.D. Abbasi, M. Short, A. Sinha, N. Sintov, C. Zhang and M. Tambe Human Adversaries in Opportunistic Crime Security Games: Evaluating Competing Bounded Rationality Models In *International Conference on Advances in Cognitive Systems (ACS)*, May, 2015
- [C142] Y. Qian, W. Haskell, M. Tambe Robust Strategy against Unknown Risk-averse Attackers in Security Games In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2015
- [C141] C. Zhang, A. Sinha, M. Tambe Keeping pace with criminals: Designing patrol allocation against adaptive opportunistic criminals In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2015
- [C140] D. Kar, F. Fang, F.M. Delle Fave, N. Sintov, M. Tambe, "A Game of Thrones": When Human Behavior Models Compete in Repeated Stackelberg Security Games In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2015
- [C139] V. Nagarajan*, L. Marcolino*, M. Tambe (* Both Nagarajan and Marcolino are first authors of this article.) Every Team Deserves a Second Chance: Identifying When Things Go Wrong In *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May, 2015
- [C138] H. Xu, Z. Rabinovich, S. Dughmi and M. Tambe Two-Stage Security Games — Exploring Information Asymmetry In *AAAI Conference on Artificial Intelligence (AAAI)*, January, 2015
- [C137] B. Bosansky, A. Jiang, M. Tambe, C. Kiekintveld Combining Compact Representation and Incremental Generation in Large Games with Sequential Strategies In *AAAI conference on Artificial Intelligence (AAAI)*, January, 2015

- [C136] A. Yadav, L. Marcolino, E. Rice, R. Petering, H. Winetrobe, H. Rhoades, M. Tambe, H. Carmichael Preventing HIV Spread in Homeless Populations Using PSINET In *Innovative Applications of Artificial Intelligence (IAAI)*, January, 2015
- [C135] A. Jiang, L. Marcolino, A. Procaccia, T. Sandholm, N. Shah, M. Tambe Diverse Randomized Agents Vote to Win In *Neural Information Processing Systems (NIPS)*, December 2014.
- [C134] M. Brown, W. Haskell, M. Tambe Addressing Scalability and Robustness in Security Games with Multiple Boundedly Rational Adversaries In *Proceedings of the Conference on Decision and Game Theory for Security (GameSec)*, November 2014.
- [C133] C. Zhang, A. Jiang, M. Short, J. Brantingham, M. Tambe Defending Against Opportunistic Criminals: New Game-Theoretic Frameworks and Algorithms In *Proceedings of the Conference on Decision and Game Theory for Security (GameSec)*, November 2014.
- [C132] E. Shieh, A. Jiang, A. Yadav, P. Varakantham, M. Tambe Unleashing Dec-MDPs in Security Games: Enabling Effective Defender Teamwork In *Proceedings of the European Conference on Artificial Intelligence (ECAI)*, August 2014.
- [C131] H. Xu, F. Fang, A. Jiang, S. Dughmi, M. Tambe, V. Conitzer Solving Zero-Sum Security Games in Discretized Spatio-Temporal Domains In *Proceedings of the Conference on Artificial Intelligence (AAAI)*, July 2014.
- [C130] L. S. Marcolino, H. Xu, A. Jiang, E. Bowring, M. Tambe Give a Hard Problem to a Diverse Team: Exploring Large Action Spaces In *Proceedings of the Conference on Artificial Intelligence (AAAI)*, July 2014.
- [C129] T. Ngueyn, A. Yadav, B. An, M. Tambe, C. Boutilier Regret-based Optimization and Preference Elicitation for Stackelberg Security Games with Uncertainty In *Proceedings of the Conference on Artificial Intelligence (AAAI)*, July 2014.
- [C128] M. Brown, S. Saisubramanian, P. Varakantham, M. Tambe STREETS: Game-Theoretic Traffic Patrolling with Exploration and Exploitation In *Proceedings of the Conference on Innovative Applications of Artificial Intelligence (IAAI)*, July 2014.
- [C127] W. Haskell, D. Kar, F. Fang, M. Tambe, S. Cheung, E. Denicola Robust protection of fisheries with COMPASS In *Proceedings of the Conference on Innovative Applications of Artificial Intelligence (IAAI)*, July 2014.
- [C126] Y. Vorobeychik, B. An, M. Tambe, S. Singh Computing Solutions in Infinite-Horizon Discounted Adversarial Patrolling Game In *Proceedings of the International Conference on Automated Planning and Scheduling (ICAPS)*, June 2014.
- [C125] Y. Qian, W. Haskell, A. Jiang, M. Tambe Online Planning for Optimal Protector Strategies in Resource Conservation Games In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2014.
- [C124] J. Kwak, D. Kar, W. Haskell, P. Varakantham, M. Tambe Building THINC: User Incentivization and Meeting Rescheduling for Energy Savings In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2014.

- [C123] R. Yang, B. Ford, M. Tambe, A. Lemieux Adaptive Resource Allocation for Wildlife Protection against Illegal Poachers In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2014.
- [C122] T. Nguyen, A. Jiang, M. Tambe Stop the Compartmentalization: Unified Robust Algorithms for Handling Uncertainties in Security Games In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2014.
- [C121] A. Jiang, T. Nguyen, M. Tambe, A. Procaccia Monotonic Maximin: A Robust Stackelberg Solution Against Boundedly Rational Followers In *Proceedings of the Conference on Decision and Game Theory for Security (GameSec)*, November 2013.
- [C120] N. Kukureja, G.J. Halfond, M. Tambe Randomizing Regression Tests Using Game Theory In *Proceedings of the ACM/IEEE International Conference on Automated Software Engineering (ASE)*, November 2013.
- [C119] J. Tsai, Y. Qian, Y. Vorobeychik, C. Kiekintveld, M. Tambe Bayesian security games for controlling contagion In *Proceedings of the ASE/IEEE International Conference on Social Computing (SocialCom)*, September 2013.
- [C118] E. Shieh, M. Jain, A. Jiang, M. Tambe Scaling Up Joint Activity Based Security Games In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, August 2013.
- [C117] A. Jiang, A. Procaccia, Y. Qian, N. Shah, M. Tambe Defender (Mis)coordination in Security Games In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, August 2013.
- [C116] R. Yang, A. Jiang, F. Ordonez, M. Tambe Scaling-up Security Games with Boundedly Rational Adversaries: A Cutting-plane Approach In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, August 2013.
- [C115] L. S. Marcolino, A. Jiang, M. Tambe Multiagent team formation - Diversity beats strength? In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, August 2013.
- [C114] T. Nguyen, R. Yang, A. Azaria, S. Kraus, M. Tambe Analyzing the effectiveness of adversary modeling in security games In *Proceedings of the Conference on Artificial Intelligence (AAAI)*, August 2013.
- [C113] B. An, M. Brown, Y. Vorobeychik, M. Tambe Security Games with Surveillance Cost and Optimal Timing of Attack Execution In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2013.
- [C112] A. Jiang, Z. Yin, C. Zhang, S. Kraus, M. Tambe Game-theoretic Randomization for Security Patrolling with Dynamic Execution Uncertainty In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, **Finalist Best Paper Award**, May 2013.
- [C111] F. Fang, A. Jiang, M. Tambe Optimal Patrol Strategy for Protecting Moving Targets with Multiple Mobile Resources In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2013
- [C110] M. Jain, M. Tambe, V. Conitzer Security Scheduling for Real-world Networks In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2013.

- [C109] J. Kwak, R. Maheswaran, P. Varakantham, Y. Chang, M. Tambe, B. Becerik-Gerber, W. Wood
TESLA: An Energy-saving Agent that Leverages Schedule Flexibility In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*(Innovative applications track), May 2013.
- [C108] J. Pita, R. Maheswaran, M. Tambe, S. Kraus A Robust Approach to Addressing Human Adversaries in Security Games In *Proceedings of the European Conference on Artificial Intelligence (ECAI)*, August 2012.
- [C107] E. Shieh, R. Yang, B. An, M. Tambe, C. Baldwin, J. DiRenzo, B. Maule, G. Meyer PROTECT: An Application of Computational Game Theory for the Security of the Ports of the United States In *Proceedings of the conference on Artificial Intelligence (AAAI)* (Spotlight track), July 2012.
- [C106] M. Jain, K. Leyton-Brown, M. Tambe The Deployment to Saturation Ratio in Security Games In *Proceedings of the Conference on Artificial Intelligence (AAAI)*, July 2012.
- [C105] J. Tsai, T. Nguyen, M. Tambe Security Games for Controlling Contagion In *Proceedings of the Conference on Artificial Intelligence (AAAI)*, July 2012.
- [C104] B. An, E. Shieh, C. Kiekintveld, Y. Vorobeychik, D. Kempe, S. Singh, M. Tambe Security Games with Limited Surveillance In *Proceedings of the Conference on Artificial Intelligence (AAAI)*, July 2012.
- [C103] M.P. Johnson, F. Fang, M. Tambe, H.J. Albers Patrol Strategies to Maximize Pristine Forest Area In *Proceedings of the Conference on Artificial Intelligence (AAAI) (Computational Sustainability Track)*, July 2012.
- [C102] Z. Yin, A. Jiang, M.P. Johnson, M. Tambe, C. Kiekintveld, J.P. Sullivan, T. Sandholm, K. Leyton-Brown TRUSTS: Scheduling Randomized Patrols for Fare Inspection in Transit Systems In *Proceedings of the Conference on Innovative Applications of Artificial Intelligence (IAAI)*, July 2012.
- [C101] R. Yang, M. Tambe, F. Ordonez Computing Optimal Strategy against Quantal Response in Security Games In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [C100] E. Shieh, R. Yang, B. An, M. Tambe, C. Baldwin, J. DiRenzo, B. Maule, G. Meyer PROTECT: A Deployed Game Theoretic System to Protect the Ports of the United States In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*(Innovative applications track), **Best Paper Award**, June 2012.
- [C99] Z. Yin, M. Tambe A Unified Method for Handling Discrete and Continuous Uncertainty in Bayesian Stackelberg Games In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [C98] J. Kwak, T. Hayes, L. Klein, G. Kavulya, F. Jazizadeh, B. Becerik-Gerber, R. Maheswaran, P. Varakantham, W. Wood, M. Tambe SAVES: A Sustainable Multiagent Application to Conserve Building Energy Considering Occupants In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*(Innovative applications track), June 2012.

- [C97] B. Kaluza, G. Kaminka, M. Tambe Detection of Suspicious Behavior from a Sparse Set of Multiagent Interactions In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [C96] O. Vanek, Z. Yin, M. Jain, B. Bosansky, M. Pechoucek, M. Tambe Game-theoretic Resource Allocation for Malicious Packet Detection in Computer Networks In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [C95] M. Brown, C. Kiekintveld, B. An, F. Ordonez, M. Tambe Multi-Objective Optimization for Security Games In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [C94] R. Yang, M. Jain, J. Pita, Z. Yin, J. Kwak, M. Tambe Game theory and human behavior: Challenges in security and sustainability In *Algorithmic Decision Theory (ADT)*, 2011 (**Invited paper**).
- [C93] J. Tsai, E. Bowring, S. Marsella, M. Tambe Empirical Evaluation of Computational Emotional Contagion Models In *Proceedings of the International Conference on Intelligent Virtual Agents (IVA)*, **Best Paper Award**, September 2011
- [C92] Z. Yin, M. Jain, F. Ordonez, M. Tambe Risk-Averse Strategies for Security Games with Execution and Observational Uncertainty In *Proceedings of the National Conference on Artificial Intelligence (AAAI)*, August 2011
- [C91] B. An, E. Shieh, C. Kiekintveld, F. Ordonez, M. Tambe Refinement of Strong Stackelberg Equilibria in Security Games In *Proceedings of the National Conference on Artificial Intelligence (AAAI)*, August 2011
- [C90] J. Pita, C. Kiekintveld, M. Tambe, E. Steigerwald, S. Cullen GUARDS - Innovative Application of Game Theory for National Airport Security In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, **Best Paper Track**, July 2011
- [C89] R. Yang, C. Kiekintveld, R. John, F. Ordonez, M. Tambe Improving Resource Allocation Strategy Against Human Adversaries in Security Games In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, July 2011
- [C88] Z. Yin, M. Tambe Continuous Time Planning for Multiagent Teams with Temporal Constraints In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, July 2011
- [C87] C. Kiekintveld, J. Marecki, M. Tambe Approximation Methods for Infinite Bayesian Stackelberg Games: Modeling Distributional Uncertainty In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2011
- [C86] M. Jain, C. Kiekintveld, M. Tambe Quality-bounded Solutions for Finite Bayesian Stackelberg Games: Scaling up In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2011
- [C85] M. Jain, D. Korzhyk, O. Vanek, M. Pechoucek, V. Conitzer, M. Tambe A Double Oracle Algorithm for Zero-Sum Security Games on Graphs In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2011

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- [S30] S. Gholami, B. Wilder, M. Brown, D. Thomas and N. Sintov and M. Tambe Divide to Conquer: Toward Addressing Collusion among Human Adversaries in Security Games In *Proceedings of the European Conference on AI (ECAI)*, August 2016
- [S30] Y. Abbasi, C. Gonzalez, D. Kar, N. Sintov, N. Ben Asher, D. Morrison, M. Tambe Know Your Adversary: Insights for a Better Adversarial Behavioral Model In *Proceedings of the Annual Meeting of the Cognitive Science Society (CogSci)*, July 2016
- [S29] L. Marcolino, A. Lakshminarayanan, A. Yadav, M. Tambe Simultaneous Influencing and Mapping Social Networks In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2015
- [S28] F. Fang, P. Stone, M. Tambe Planning Defender Strategies Against Attackers In Domains Involving Frequent Adversary Interaction: An initial report In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2015
- [S27] C. Zhang, A. Jiang, M. Tambe, M. Short, J. Brantingham Towards a game theoretic approach for defending against crime diffusion In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2014
- [S26] F.M. DelleFave, M. Brown, A. Jiang, E. Shieh, C. Zhang, M. Tambe Security Games In the Field: Deployments on a Transit System In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2014
- [S25] T. Nguyen, A. Azaria, J. Pita, R. Maheswaran, S. Kraus, M. Tambe Addressing Human Adversaries in Security Games: To Model Human Decision Making or not? In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2013

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- [S22] R. Yang, A. Jiang, F. Fang, R. Maheswaran, M. Tambe Designing Better Strategies against Human Adversaries in Graph-Based Security Games In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [S21] J. Pita, R. John, R. Yang, R. Maheswaran, S. Kraus, M. Tambe A Robust Approach to Addressing Human Adversaries in Security Games In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [S20] J. Tsai, E. Bowring, S. Marsella, W. Wood, M. Tambe Emotional Contagion with Virtual Characters In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [S19] Y. Vorobeychik, B. An, M. Tambe Infinite Horizon Adversarial Patrolling on Networks In *Proceedings of the International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, June 2012.
- [S18] J. Kwak, R. Yong, Z. Yin, M.E. Taylor, M. Tambe Towards Addressing Model Uncertainty: Robust Execution-time Coordination for Teamwork In *Proceedings of the IEEE/WIC/ACM International Conference on Intelligent Agent Technology (IAT)*, August 2011
- [S17] J. Kwak, R. Yong, Z. Yin, M.E. Taylor, M. Tambe Teamwork in Distributed POMDPs: Execution-time Coordination Under Model Uncertainty In *Proceedings of the International Joint Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2011
- [S16] R. Yang, F. Ordonez, R. John, C. Kiekintveld, M. Tambe Improved Computational Models of Human Behavior in Security Games In *Proceedings of the International Joint Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2011
- [S15] C. Kiekintveld, J. Marecki, M. Tambe Methods and Algorithms for Infinite Bayesian Stackelberg Security Games In *Decision and Game Theory for Security (GameSec 2010)*, May 2010
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- [S12] N. Schurr, J. Marecki, M. Tambe RIAACT: A robust approach to adjustable autonomy for human-multiagent teams In *Proceedings of the Seventh International Joint Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, May 2008

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- [S10] R. Nair, P. Varakantam, M. Tambe, M. Yokoo Networked Distributed POMDPs: A Synergy of Distributed Constraint Optimization and POMDPs In *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, July 2005
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- [S7] S.M. Raza Ali, S. Koenig, M. Tambe Preprocessing Techniques for Distributed Constraint Optimization In *Proceedings of the International Joint Conference on Principles and Practices of Constraint Programming (CP)*, 2004 (Short Paper)
- [S6] P. Scerri, M. Tambe, S. Okamoto, A. Farinelli Allocating Roles in Extreme Teams In *Proceedings of the Third International Joint Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, July 2004
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- [S3] D. Pynadath, M. Tambe, and N. Chauvat. Building dynamic organizations of distributed, heterogeneous agents In *Proceedings of the Fourth International Conference on Autonomous Agents (Agents)*, May 2000.
- [S2] Z. Qiu, M. Tambe, and H. Jung. Towards flexible negotiation in teamwork. In *Proceedings of the Third International Conference on Autonomous Agents (Agents)*, May 1999.
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- [O22] B. Ford, M. Brown, A. Yadav, A. Singh, A. Sinha, B. Srivastava, C. Kiekintveld, M. Tambe Protecting the NECTAR of the Ganga River through Game-Theoretic Factory Inspections In *International Conference on Practical Applications of Agents and Multi-Agent Systems (PAAMS)*, June, 2016
- [O21] M. Deghani, M.H. Immordino-Yang, J. Graham, S. Marsella, K. Forbus, J. Ginges, M. Tambe and R. Maheswaran Computational Models of Moral Perception, Conflict and Elevation In *Proceedings of the International Association for Computing and Philosophy (IACAP)*, 2013

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- [SY7] M. Tambe and Z. Qiu. Flexible negotiations in teamwork: extended abstract. In M. desJardine, editor, *AAAI FALL Symposium on Distributed Continual Planning*, November 1998.
- [SY6] G. Kaminka and M. Tambe. Social comparison. In K. Dautenhahn, editor, *AAAI FALL Symposium on Social Agents*, November 1997.
- [SY5] M. Tambe. Towards flexible teamwork in multi-agent systems. In K. Dautenhahn, editor, *AAAI FALL Symposium on Social Agents*, November 1997.
- [SY4] M. Tambe. Executing team plans in dynamic, multi-agent domains. In L. Pryor, editor, *AAAI FALL Symposium on Plan Execution: Problems and Issues*, November 1996.
- [SY3] M. Tambe, W. L. Johnson, and W. Shen. Adaptive agent tracking in real-world multi-agent domains: a preliminary report. In S. Sen, editor, *AAAI Spring Symposium on Adaptation, Coevolution and Learning in multi-agent systems*, March 1996.
- [SY2] M. Tambe, P. S. Rosenbloom, and K. Schwamb. Constraints and design choices in building intelligent pilots for simulated aircraft: Extended abstract. In H. Hexmoore, editor, *AAAI Spring Symposium on Lessons learned from implemented software architectures for physical agents*, March 1995.
- [SY1] M. Tambe, R. Jones, J. E. Laird, P. S. Rosenbloom, and K. Schwamb. Building believable agents for simulation environments. In J. Bates, editor, *Proceedings of the AAAI Spring Symposium on Believable Agents*, 1994.

Newsletter Publications

- [N4] F. M. DelleFave, Y. Qian, A. Jiang, M. Brown, M. Tambe. Planning and Learning in Security Games. In ACM SIGecom exchanges: 12.1, 2013
- [N3] B. An, J. Pita, E. Shieh, M. Tambe, C. Kiekintveld, J. Marecki. GUARDS and PROTECT: Next Generation Applications of Security Games. In ACM SIGecom exchanges: 10.1, 2011
- [N2] J. Pita, M. Jain, C. Kiekintveld, H. Bellamane, J. Tsai, M. Tambe, F. Ordonez. Security applications: Lessons from real-world deployment. In ACM SIGecom exchanges: 8.2, 2009

- [N1] M. Jain, J. Pita, P. Paruchuri, M. Tambe, F. Ordonez, S. Kraus Bayesian Stackelberg games and their application at the Los Angeles International Airport In *ACM SIGecom exchanges*: 7.2, 2008

Videos Accepted at Conferences

- [V2] A. Yadav, E. Rice, R. Petering, J. Craddock, B. Wilder, M. Tambe HEALER: Using AI to Raise HIV Awareness among Homeless Youth AAAI Conference 2017
- [V1] F. Fang, D. Kar, D. Thomas, N. Sintov, M. Tambe Save the Wildlife, Save the Planet: Protection Assistant for Wildlife Security (PAWS) AAAI Conference 2016

Reprinted Papers in Edited Volumes

- [R4] M. Tambe, L. Johnson and W. Shen. Adaptive agent tracking in real-world multi-agent domains: a preliminary report. In *Readings in Agents*. Morgan Kaufmann, San Mateo, CA, 1997.
- [R3] M. Tambe, D. Kalp, A. Gupta, C.L. Forgy, B.G. Milnes, and A. Newell. Soar/psm-e: Investigating match parallelism in a learning production system. In *The Soar Papers*. MIT press, Cambridge, MA, 1993.
- [R2] M. Tambe, A. Newell and P. S. Rosenbloom. The problem of expensive chunks and its solution by restricting expressiveness. In *The Soar Papers*. MIT press, Cambridge, MA, 1993.
- [R1] M. Tambe and P. S. Rosenbloom. A framework for investigating production system formulations with polynomially bounded match. In *The Soar Papers*. MIT press, Cambridge, MA, 1993.

Citation Impact: h-index, i10-index

For more details, please see: <http://scholar.google.com/citations?hl=en&user=YOVZiJkAAAAJ>

h-index 70

i10-index 271

Key Research Outcomes

Key research outcomes: Fielded and Deployed Research, Major Influential Systems Built

- 2015 PAWS:** PAWS is being tested since 2014 in southeast Asia for assistance in protecting endangered wildlife against poachers. PAWS generates patrol routes by solving a large-scale Stackelberg game, while taking complex geographic constraints into account, with payoff uncertainties and behavior models of poachers.
- 2012 TRUSTS:** TRUSTS was tested January 2012-May 2013 for randomizing schedules for the LA Sheriff's Department for fare inspection in LA's metro train system. TRUSTS solves a Stackelberg game to provide mixed strategies which allows it to randomize patrols for the LA Sheriff's Department, taking into account past data on passenger load at different stations, fare evasion frequency, constraints on patrolers and schedules of trains. Further development is now with Avata Intelligence.
- 2011 PROTECT:** PROTECT is in use since April 2011 for randomizing schedules for the US Coast Guard. PROTECT solves Stackelberg games to provide mixed strategies which allows it to randomize patrols for the US Coast Guard for protecting ports and ferries, taking into account weights of different targets and reactions potential adversaries. PROTECT is currently deployed in the ports of Boston, New York and Los Angeles/Long Beach and it is scheduled to be deployed at multiple other ports throughout the United States. PROTECT has been accredited by the US Coast Guard 2013. PROTECT is also used for patrol strategies around ferries in New York.
- 2009 IRIS:** IRIS has been deployed since October 2009 for randomizing schedules for allocation of Federal Air Marshals (FAMS) to some sectors of international flights. IRIS uses the fastest known algorithm for solving Stackelberg games to provide mixed strategies which allows it to randomize schedules for the FAMS.
- 2007 ARMOR:** ARMOR has been deployed since August 2007 at the Los Angeles International Airport for randomization of checkpoints and canine patrols. The ARMOR system solves Bayesian Stackelberg games to provide mixed strategies to randomize schedules for the Los Angeles World Airports police.

Key research outcomes: Patents Granted

- United States Patent 8,224,681 "Optimizing a security patrolling strategy using decomposed optimal Bayesian Stackelberg solver". This patent covers our "DOBSS or Decomposed Optimal Bayesian Stackelberg Solver" (co-inventors: M. Tambe, P. Paruchuri, F. Ordonez, J. P. Pearce, J. Marecki, S. Kraus)
- United States Patent 8,364,511 and 8,195,490 "Agent Security Via Approximate Solvers". This patent covers our "ASAP or Agent Security via Approximate Policies Algorithm", which is an approximate solver for Bayesian Stackelberg Games" (co-inventors: M. Tambe, P. Paruchuri, F. Ordonez, J. P. Pearce, J. Marecki, S. Kraus)

Key research outcomes: Patents Filed

- Patent application "Optimal Strategies In Security Games" (co-inventors: M. Tambe, R. Yang, F. Ordonez, E. Shieh, B. An, Z. Yin, C. Kiekintveld), 2013 (Application number 20130273514)

- Patent application “Optimal Patrol Strategy for Protecting Moving Targets with Multiple Mobile Resources” (co-inventors: M. Tambe, F. Fang, A. Jiang), 2014 (Application number 20150273341)
- Patent application “Game theory model for patrolling an area that accounts for dynamic uncertainty” (co-inventors: M. Tambe, Z. Yin, C. Zhang, A. Jiang, S. Kraus), 2014 (Application number 20140279818)
- Patent application “Security Scheduling with Real-World Networks” (co-inventors: M. Tambe, M. Jain, V. Conitzer), 2014
- Patent application “Localized Shortest-Paths Estimation of Influence Propagation for Multiple Influencers” (co-inventors: M. Tambe, T. Nguyen, J. Tsai), 2014 (Application number 20140274246)

Key research outcomes: Provisional Patents

- Keeping pace with criminals: Designing patrol allocation against adaptive opportunistic criminals (co-inventors: C. Zhang, A. Sinha), 2015

Key research outcomes: Companies Founded “Avata Intelligence”

- *Avata Intelligence*: In 2013, I cofounded Avata Intelligence (formerly ARMORWAY Inc), a new company started based on our research, where I serve as the Director of Research, and as a member of the board of directors.

Avata Intelligence

Advance your tomorrow with data-driven AI: Avata Intelligences data analytics solutions utilize artificial intelligence (AI) to reveal to organizations exactly when, where, and how to minimize risk, allocate limited resources, and drive effective, lasting results using sophisticated AI techniques paired with the brainpower of an experienced team.

Avata Intelligence is organized as follows:

- *CEO*: Zareh Baghdasarian
- *Board of directors*: Milind Tambe, Zareh Baghdasarian, Manish Jain
- *Director of Research*: Milind Tambe
- *Tehnickal leadership*: Manish Jain, James Pita

Awards and competitions won by Avata Intelligence:

- RedHerring top 100 company (2016)
- Winner, Ideas Empowered Program, USC Stevens (2013)
- Finalist, PortTech Los Angeles (2013)

Current customers include the US Coast Guard, the University of Southern California, RAND corporation and others.

More details are at Avata.ai.

Key research outcomes: Centers Founded “CAIS”

- *CAIS*: In 2016, I cofounded USC Center for Artificial Intelligence in Society (CAIS), where I serve as a co-director.

USC Center for Artificial Intelligence in Society

The USC Viterbi School of Engineering and the USC Suzanne Dworak-Peck School of Social Work launched the Center for Artificial Intelligence in Society (CAIS) to advance artificial intelligence research. The newly announced center, one of the first such university-based institutes dedicated to studying AI as a force for good, researchers will leverage artificial intelligence to address myriad problems ranging from climate change to security to health to homelessness.

CAIS is organized as follows:

- *Center Founding Co-directors*: Milind Tambe, Eric Rice
- *Center Operations Coordinator*: Hailey Winetrobe
- *Associate Directors*: Phebe Vayanos, Shinyi Wu, Nora Ayanian

More details are at cais.usc.edu

Funding as PI

Over \$33M in total funding received

Current Research Funding

14. *Graphical Encoding of First Principles for Agent Based Social Simulation (GEFPABSS)*, 12/01/17-5/31/2020, approx \$2,495,000; DARPA; Co-Principal Investigator. (Own Share: approx \$454K)
13. *Predictive Modeling for Early Identification of Suicidal Thinking in Social Networks*, 8/01/17-7/30/2020, approx \$600,000; Army Research Office; Co-Principal Investigator. (Own Share: \$200K)
12. *Realizing Cyber Inception: Towards a Science of Personalized Deception for Cyber Defense*, 8/1/17-7/31/22, approx \$6,250,000, Fiscal Year (FY) 2017 Department of Defense Multidisciplinary Research Program of the University Research Initiative; Principal Investigator
11. *Playing Security Games With No Time for Mapping Full Networks: Maximizing Influence in Uncharted Social Networks* , 2/1/2017-9/1/2017, approx \$500,000; Army Research Office; Principal Investigator.
10. *Spatio-Temporal Game Theory and Real-Time Machine Learning for Adversarial Groups in the Wild*, 01/01/2017-12/31/2019, approx \$1,250,000; Office of secretary of Defense MINERVA Research Initiative; Principal Investigator.
9. *USC Center for Artificial Intelligence in Society* , 10/01/16-9/30/2018, approx \$500,000; Center Co-director
8. *Development and Enhancement of the Intelligent Randomization in Scheduling (IRIS) System* , 10/01/16-9/30/2017, approx \$550,000; Transportation Security Administration; Co-Principal Investigator. (Own Share: \$80K)
7. *Peers and Social Media to Promote HIV Testing and Treatment for Homeless Youth* , 4/01/16-3/31/20, approx \$80,000, Subcontract from UCLA (Primary: California HIV/AIDS Research Program); Principal Investigator.
6. *UCAR Cooperative Agreement Program on Atmospheric Effects, Analysis, Prediction*, 8/15/14-7/1/17, approx \$393,500, Naval Research Laboratory; Principal Investigator.
5. *COMPSUSTNET: Expanding the horizons of computational sustainability*, 12/15/15-11/20/20, approx \$10M, National Science Foundation (own share \$300K)
4. *Developing the Science and Applications of Security Games: Matching Learning, Uncertainty and Preference Elicitation in Game theory for Security* , 7/1/15-7/1/17, approx \$250,000, (part of the USC center for excellence award from the department of homeland security)); Principal Investigator
3. *Building a science of cybersecurity games*, 9/1/15-9/1/18, approx \$750,000, Army Research Office; Principal Investigator
2. *USC Resource Center for Minority Aging Research (RCMAR)*, 9/1/12-6/1/17, approx \$114,000, Mentor

1. *SEP: Creating An Energy Literate Society Of Humans, Buildings, And Agents For Sustainable Energy Management*, 8/16/12-8/15/17, approx \$1,550,00, National Science Foundation; Co-Principal Investigator (own share 500K).

Past Research Funding

63. *Scalable, Stochastic and Spatiotemporal Game Theory for Real-World Human Adversarial Behavior*, 6/1/11-8/31/17, approx \$6,750,000, Fiscal Year (FY) 2011 Department of Defense Multidisciplinary Research Program of the University Research Initiative; Principal Investigator
62. *Dynamic Aviation Risk Management Solution (DARMS): Research Study to Demonstrate a Proof-of-Concept*, 09/29/15-09/28/16, approx \$800,000, Department of Homeland Security; Co-Principal Investigator (own share 400K).
61. *Workshop on Adaptive Defense in the Cyber-Security Domain*, 01/15/2016-05/15/2016, approx \$7500, Army Research Office; Principal investigator
60. *Game theory for security: Large-scale data-driven approaches*, 7/1/14-7/1/15, approx \$400,000, (part of the USC center for excellence award from the department of homeland security)); Principal Investigator
59. *Dynamic Aviation Risk Management System (DARMS)*, 8/15/14-2/15/15, approx \$100,000, Transportation Security Administration; Principal Investigator
58. *Workshop on wildlife crime: An interdisciplinary perspective*, 6/15/14-12/15/14, approx \$20,000, Army Research Office; Principal Investigator
57. *ARMOR FISH: Game theory for protecting fisheries*, 8/15/13-11/30/14, approx \$185,000, US Coast Guard Research and Development Center; Principal Investigator
56. *Game theoretic randomization with applications to Federal Air Marshals (FAMS) IV*, 10/1/11-7/1/14, approx \$250,000, Federal Air Marshals Service; Principal Investigator
55. *Scheduling Security Activities in Uncertain Adversarial Domains*, 7/1/11-7/1/14, approx \$360,00 (part of the USC center for excellence award from the department of homeland security)); Principal Investigator
54. *Game theory and human behavior*, 7/1/10-7/1/16, approx \$120,000, from USC Research collaboration fund; Principal Investigator
53. *Towards smarter government and smarter cities: Computational game theory for public safety and welfare*, 11/1/12-11/1/13, approx \$20,000, IBM Award; Principal Investigator
52. *USC Steven's Center for Innovation Ideas Empowered Program*, 15/1/13-15/6/13, approx \$80,000, Funding for Avata Intelligence startup; Principal Investigator
51. *ARMOR-Metro: Towards Optimal Use of Limited Security Resources for Randomized Patrols for Public Transit Systems*, 8/28/12-2/28/14, approx \$500,000, Transportation Security Administration; Principal Investigator

50. *ARMOR-PROTECT-NY Prototype model development*, 8/16/11-12/15/13, approx \$466,000, US Coast Guard Research and Development Center; Principal Investigator
49. *PROTECT Transition Support to the US Coast Guard RDC Modeling AND Simulation CENTER OF EXCELLENCE*, 8/16/12-9/15/13, approx \$200,000, US Coast Guard Research and Development Center; Principal Investigator
48. *Towards Algorithmic Advances for Solving Stackelberg games: Addressing Model Uncertainties and Massive Game Scale-up*, 4/15/10-4/15/13, approx \$360,000 Army Research Office; Principal Investigator
47. *Task allocation using continuous resource distributed markov decision processes*, 9/1/11-8/31/13, approx \$132,000, NASA Space Technology Research Fellowships (NSTRF); Principal Investigator
46. *Automated Threat Assessment and Course of Action Analysis*, 4/20/12-9/15/12, approx \$30,000, subcontract from Raytheon
45. *Scheduling Border Security Operations in Uncertain Adversarial Domains*, 9/15/10-9/15/12, approx \$175,000 (via the Univ of Texas El Paso NCBSI center from the department of homeland security)
44. *Workshop on Populations & Crowds: Dynamics, Disruptions and their Computational Models*, 8/16/12-12/15/12, approx \$24,00, Army Research office; Principal Investigator
43. *Dynamic Agent-Based Reallocation and Tasking (DART)*, 5/15/12-11/15/12, approx \$12,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of Air Force SBIR, Phase I)
42. *Cancer as a Dynamic Stochastic Graphical-Game*, 7/1/10-8/1/12, approx \$120,000, from MC-START (Multiscale Complex Systems Transdisciplinary Analysis of Response to Therapy) PSOC (Physical Sciences-Oncology Center)
41. *Game theoretic randomization with applications to Federal Air Marshals (FAMS) III*, 10/1/11-7/1/12, approx \$115,000 (via the Rutgers CCICADA center from the Federal Air Marshals Service)
40. *Enhancing ARMOR at the Los Angeles International Airport*, 6/1/11-6/1/12, approx \$25,000, Los Angeles World Airports
39. *Adaptive Team Training*, 9/1/09-1/31/12, approx \$45,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of Army SBIR, Phase II)
38. *Distributed Automated Planning System (DAPS) for a Dynamic Collection of Heterogeneous Manned and Unmanned Entities*, 9/1/09-2/28/12, approx \$185,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of Army SBIR, Phase II)
37. *Automated Mission Scheduling using Distributed Constraint Optimization*, 6/1/08-12/1/11, approx \$87,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA STTR, Phase II)
36. *Automated Threat Assessment and Suspicious Activity Detection*, 5/1/11-12/1/11, approx \$50,000, subcontract from Raytheon

35. *Multi-Agent Simulation and Causal Model (MSCM) System for Enhancing Team Cognitive Readiness*, 6/1/11-12/1/11, approx \$20,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of OSD SBIR 010-CR7, Phase I)
34. *Game-theoretic randomization with applications to coast guard problems*, 5/1/10-3/1/11, approx \$75,000 (via the USC center for excellence award from the department of homeland security)
33. *Game theoretic randomization with applications to Federal Air Marshals (FAMS) II*, 5/1/10-7/1/11, approx \$150,000 (via the Rutgers CCICADA center from the department of homeland security)
32. *Multi Agent Autonomous Reasoning System (MAARS) for Satellite Defense*, 2/1/10-9/1/10, approx \$27,500, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA SBIR, Phase I)
31. *Game theory for security*, 9/1/07-9/1/10, approx \$470,000 (part of the USC center for excellence award from the department of homeland security)
30. *Game-theoretic randomization with applications to transportation security*, 7/1/09-7/1/10, approx \$225,000 (via the USC center for excellence award from the department of homeland security)
29. *Multiagent Adjustable Autonomy Framework (MAAF) to Support Multi-robot, Multi-Human Teams*, 5/1/08-5/1/10, approx \$250,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA STTR, Phase II)
28. *Rapid formation of virtual organizations using modeling and multiagent systems*, 2/1/08-2/1/10, approx \$243,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA STTR, Phase II)
27. *Game theoretic randomization with applications to Federal Air Marshals (FAMS)*, 5/1/08-9/1/09, approx \$250,000 (via the USC center for excellence award from the department of homeland security)
26. *Automated Planning Software For a Dynamic Heterogeneous Collection Of Manned And Unmanned Entities*, 1/1/09-6/1/09, approx \$30,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of Army SBIR, Phase I)
25. *Distributed constraint optimization for mobile sensor nets*, 1/1/08-2/28/09, approx \$100,000, Subcontract from Lockheed Martin Advanced Technology Laboratory (DARPA "LANDROIDS" program).
24. *Smart oil apprentice*, 5/1/08-12/31/08, approx \$100,000, subcontract from Center for Interactive and Smart Oil field Technologies (PI Prof. Raghu Raghavendra)
23. *Cultivating Interdisciplinary Technology Innovation*, 1/1/08-7/1/08, approx \$10,000, Zumberge Interdisciplinary Grant from the James H. Zumberge Research and Innovation Fund.
22. *Automated Mission Scheduling by Distributed Constraint Optimization for Collaborative and Shared Control of Unmanned Vehicle Systems*, 3/1/07-12/1/07, approx \$18,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA SBIR, Phase I)
21. *Multiagent Adjustable Autonomy Framework (MAAF) to Support Multi-robot, Multi-Human Teams*, 12/1/06-12/1/07, approx \$45,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA STTR, Phase I)

20. *Rapid formation of virtual organizations using modeling and multiagent systems*, 10/1/06-10/1/07, approx \$45,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA STTR, Phase I)
19. *Multiagent simulations of disaster rescue*, 4/1/04-8/1/07, approx \$450,000 (part of the USC center for excellence award from the department of homeland security)
18. *Team composition optimization tools*, 12/1/06-7/1/07, approx \$12,000, subcontract from Perceptronics Solutions, Principal Investigator (Part of DARPA STTR, Phase I)
17. *Coordinators: Intelligent coordination support for humans*, 2/15/05-6/30/07, approx \$450,000, subcontract from Honeywell Research, Principal Investigator (Part of DARPA's COORDINATOR program)
16. *Enduring teams of cognitive personal assistants*, 5/1/03-9/31/06, approx \$1,390,000, Subcontract from SRI International, Principal investigator (Part of DARPA's CALO "personal assistant" project)
15. *COM-MTDP: A new approach for analysis of multiagent teamwork*, 8/1/02-7/31/06, approx. \$315,000, National Science Foundation (NSF). Principal Investigator.
14. *Continual coherent team planning*, 6/1/2001-9/1/2004, Approx \$300,000. NASA NRA subcontract from the Jet Propulsion Lab. Principal Investigator.
13. *Large-scale agent-facilitated human organizations*, 9/1/03-9/1/04, approx \$10,000, Okawa foundation research grant
12. *Software for distributed robot teams*, 8/1/02-3/1/04, approx \$400,000 Subcontract from SAIC. Co-principal investigator (with Dr. Gaurav Sukhatme)
11. *RAP Team*, 7/1/02-12/31/02, approx \$400,000, Defense Advanced Research Project Agency (DARPA). Co-principal investigator (with Dr. Paul Rosenbloom, Dr. Lewis Johnson and Dr. Gaurav Sukhatme).
10. *Extending the ADOPT Algorithm*, 1/1/03-5/1/03 approx \$20,000 Defense Advanced Research Project Agency (DARPA) Principal Investigator.
9. *DYNAMITE: Dynamic Negotiating Adaptive Multi-agent Teams*, 6/1/99-5/1/03, approx. \$1,000,000. Defense Advanced Research Projects Agency (DARPA). Principal Investigator.
8. *TEAMCORE: Rapidly extending and building agents for flexible, adaptive teamwork*, 7/1/98-6/1/2002, approx. \$2,038,000, Defense Advanced Research Projects Agency (DARPA). Principal Investigator.
7. *Investigating teamwork among spacecraft*, 7/1/2001-12/1/2001, Approx \$50,000. Subcontract from the NASA AMES research center. Co-Principal Investigator (with Dr. Stacy Marsella).
6. *PSYCHSIM: Psychological operations impact analysis*, 7/1/2001-3/1/2002, Approx \$160,000. Subcontract from the Institute for Defense Analysis (IDA). Co-principal investigator (with Dr. Stacy Marsella).
5. *Modeling and analysis of team behavior in multi-agent worlds*, 7/1/98-10/1/2001, approx. \$240,000, Gift from Intel corporation. Co-principal investigator (with Dr. Stacy Marsella).

4. *Towards flexible teamwork in complex, dynamic environments*, 9/1/97-5/1/01, approx. \$250,000, National Science Foundation (NSF). Principal Investigator.
3. *Teaming and information sharing among adaptive battlefield agents*, 7/8/97-9/1/00, approx. \$900,000. Air-force office of scientific research (AFOSR). Co-Principal Investigator (with Dr. Wei-Min Shen).
2. *Towards Free Flight: The Airborne Joint Intentions network*, 7/1/98-12/1/98, approx. \$45,000, Subcontract from Boeing corporation. Principal investigator.
1. *Adaptive Agent and Agent-Group Modeling*, 1/1/97-6/30/98, approx. \$100,000 Subcontract from Sverdrup Technology, Inc. Principal Investigator.

Teaching and Education I: Students, Thesis Committees

Past Students and Post-doctoral Researchers

[26 PhD, 11 Post-doctoral students Graduated; most in Computer Science and those not in CS are labeled as such]

Past PhD Students

26. **Dr. Benjamin Ford**, PhD defended: 7/2017

- Thesis title “Real world evaluation and deployment of wildlife crime prediction models”

25. **Dr. Debarun Kar**, PhD defended: 4/2017

- Thesis title “When AI Helps Wildlife Conservation: Learning Adversary Behavior in Green Security Games”
- Current (or last update) position after PhD: Goldman Sachs Machine Learning

24. **Dr. Yasaman Dehghani Abbasi**, PhD defended: 5/2016 (Industrial and Systems Engineering)

- Thesis title “Modeling Human Bounded Rationality in Opportunistic Security Games”
- Current (or last update) position after PhD: Qualcomm

23. **Dr. Yundi Qian**, PhD defended: 4/2016

- Thesis title “Handling Attacker’s Preference in Security Domains: Robust and Learning Approaches”
- Current (or last update) position after PhD: Google

22. **Prof. Fei Fang**, PhD defended: 4/2016

- Thesis title “Towards Addressing Spatio-Temporal Aspects in Security Games”
- WiSE merit fellowship 2014
- *Best Research Assistant for academic year 2015-2016*, Computer Science Department, University of Southern California
- *William F. Ballhaus, JR. Prize for Graduate Engineering Research* for best PhD thesis in The USC Viterbi School of Engineering
- *Best PhD thesis for academic year 2016-2017*, Computer Science Department, University of Southern California
- Current (or last update) position after PhD: Assistant Professor, School of Computer Science, Carnegie Mellon University

21. **Dr. Chao Zhang**, PhD defended: 4/2016

- Thesis title “Opportunistic Crime Security Games: Assisting Police to Control Urban Crime Using Real World Data ”
- Current (or last update) position after PhD: Google

20. **Dr. Thanh Hong Nguyen**, PhD defended: 4/2016

- Thesis title “Combating Adversaries under Uncertainties in Real-world Security Problems: Advanced Game-theoretic Behavioral Models and Robust Algorithms”
- WiSE merit fellowship 2015
- Current (or last update) position after PhD: Post-doctoral researcher, University of Michigan Computer Science

19. **Prof. Leandro Marcolino**, PhD defended: 3/2016

- Thesis title “Three Fundamental Pillars of Decision-Centered Teamwork”
- *Best Research Assistant for academic year 2014-2015*, Computer Science Department, University of Southern California
- *Best PhD thesis for academic year 2015-2016*, Computer Science Department, University of Southern California
- Current (or last update) position after PhD: Tenure track Lecturer, Computer Science Department, Lancaster University, UK

18. **Dr. Matthew Brown**, PhD defended: 5/2015

- Thesis title: “Balancing Tradeoffs in Security Games: Handling Defenders and Adversaries with Multiple Objectives”
- DHS PhD fellowship from CREATE homeland security center 2013-2015
- NASA PhD fellowship 2011-2013
- Current (or last update) position after PhD: Scientist, Avata Intelligence Inc

17. **Dr. Eric Shieh**, PhD defended: 2/2015

- Thesis title: “Not a lone ranger: Unleashing defender teamwork in security games”
- DHS PhD fellowship from CREATE homeland security center 2013-2015
- Current (or last update) position after PhD: Senior Member, Lockheed Martin Advanced Technology Lab

16. **Dr. Rong Yang**, PhD defended: 4/2014

- Thesis title: “Human Adversaries in Security Games: Integrating Models of Bounded Rationality and Fast Algorithms”.
- *Honorable mention: Best PhD thesis for academic year 2013-2014*, Computer Science Department, University of Southern California
- IBM PhD fellowship 2013-2014
- *Best Research Assistant for academic year 2012-2013*, Computer Science Department, University of Southern California
- USC Viterbi PhD fellowship 2009-2010
- Current (or last update) position after PhD: Software engineer, YouTube

15. **Dr. JunYoung Kwak**, *PhD defended: 11/2013*

- Thesis title: “The Power of Flexibility: Autonomous Agents That Conserve Energy in Commercial Buildings”.
- USC Annenberg graduate fellowship 2008-2010
- Current (or last update) position after PhD: Senior software engineer, Spokeo Systems.

14. **Dr. Jason Tsai**, *PhD defended: 4/2013*

- Thesis title: “Protecting Networks Against Diffusive Attacks: Game-Theoretic Resource Allocation for Contagion Mitigation”.
- DHS PhD fellowship from CREATE homeland security center 2010-2013
- USC Annenberg graduate fellowship 2008-2010
- Currently: Research scientist, Rocketfuel.

13. **Dr. Manish Jain**, *PhD defended: 4/2013*

- Thesis title: “Thwarting adversaries with unpredictability: Massive-scale Game-Theoretic Algorithms for Real-world Security Deployments”.
- *Victor Lesser Distinguished Doctoral Dissertation Award 2013*, International Foundation for Autonomous Agents and Multiagent Systems (IFAAMAS), Keynote at AAMAS’14
- *Best PhD thesis for academic year 2012-2013*, Computer Science Department, University of Southern California
- *Best Research Assistant for academic year 2011-2012*, Computer Science Department, University of Southern California
- Currently: CTO, Avata Intelligence.

12. **Dr. Zhengyu Yin**, *PhD defended: 3/2013*

- Thesis title: “Addressing Uncertainty in Stackelberg Games for Security: Models and Algorithms”.
- *Best Research Assistant for academic year 2012-2013*, Computer Science Department, University of Southern California
- Current (or last update) position after PhD: associate, DE Shaw.

11. **Dr. James Pita**, *PhD defended: 9/2012*

- Thesis title: “The human element: Addressing human adversaries in security domains”.
- DHS PhD fellowship from CREATE homeland security center 2009-2012
- USC Annenberg graduate fellowship 2007-2009
- Current (or last update) position after PhD: Chief Technology Innovation Officer, Avata Intelligence

10. **Dr. Janusz Marecki**, *PhD defended: 5/2008*

- Thesis title: “Planning with continuous resources in agent systems”.
- Current (or last update) position after PhD: research scientist, Google Deepmind.

9. **Dr. Nathan Schurr**, *PhD defended: 10/2007*

- Thesis title: “Towards Human-Multiagent Teams”.
- DHS PhD fellowship from CREATE homeland security center 2005-2006
- Current (or last update) position after PhD: research scientist, Aptima Inc.

8. **Prof. Emma Bowring**, *PhD defended: 7/2007*

- Thesis title: “Balancing local constraints and global goals in multiply-constrained distributed constraint optimization”.
- Outstanding teaching assistant award, Center for Excellence in Teaching, University of Southern California 2007
- Special award for co-designing and co-developing a new course “Intelligent agents and science fiction” 2006
- Current (or last update) position after PhD: Associate Professor, Computer Science Department, University of the Pacific.

7. **Dr. Jonathan Pearce**, *PhD defended: 5/2007*

- Thesis title: “Local optimization in cooperative agent networks”.
- *Best Research Assistant for academic year 2006-2007*, Computer Science Department, University of Southern California
- Current (or last update) position after PhD: Analyst, Knight capital, New York.

6. **Dr. Praveen Paruchuri**, *PhD defended: 4/2007*

- Thesis title: “Keep the adversary guessing: Agent security by policy randomizing”
- Current (or last update) position after PhD: Associate Professor, IIIT-Hyderabad, India.

5. **Prof. Pradeep Varakantham**, *PhD defended: 2/2007*

- Thesis title: “Towards efficient planning for real world partially observable domains”
- *Best Research Assistant for academic year 2005-2006*, Computer Science Department, University of Southern California
- Current (or last update) position after PhD: Assistant Professor, School of Information Systems, Singapore Management University.

4. **Dr. Ranjit Nair**, *PhD defended: 8/2004*

- Thesis title “Coordinating multiagent teams in uncertain domains using distributed POMDPs”.
- Current (or last update) position after PhD: founder and chief executive officer “GerminAIT”, to germinate AI technologies, Mumbai, India.

3. **Dr. Hyuckchul Jung**, *PhD defended: 9/2003*

- Thesis title “Conflict resolution strategies and their performance models for large-scale multi-agent systems”.
- Current (or last update) position after PhD: research scientist at Interactions Corporations.

2. **Prof. Pragnesh Jay Modi**, *PhD defended: 6/2003*

- Thesis title “Distributed constraint optimization in multiagent systems”.
- Formerly, assistant Professor, Computer Science, Drexel University (Co-advisor: Dr. Wei-min Shen). [deceased; the best student award at the International Joint Conference on Autonomous Agents and Multiagent systems is now named as the Pragnesh Jay Modi best student paper award.]

1. **Prof. Gal Kaminka**, *PhD defended: 5/2000*

- Thesis title: “Execution monitoring in multi-agent environments”.
- Current (or last update) position after PhD: Professor, Computer Science, Bar-Ilan University, Israel.

Past postdoctoral researchers and research scientists

11. **Arunesh Sinha**, Postdoctoral Research Associate, 8/15/14 -8/15/16

- Current (or last update) position after PhD: Research Scientist, University of Michigan EECS

10. **Dr. Matthew Brown**, Postdoctoral Research Associate, 6/1/15-5/30/15

- Current (or last update) position after PhD: Scientist, Avata Intelligence Inc

9. **Dr. Francesco Delle Fave**, Postdoctoral Research Associate, 11/15/12-11/15/14

- Current (or last update) position after Postdoc: Research Scientist, Disney Research Boston

8. **Prof. William B. Haskell**, Postdoctoral Research Associate, 6/1/13-6/1/14

- Current (or last update) position after Postdoc: Assistant Professor, National University of Singapore

7. **Prof. Albert Xin Jiang**, Postdoctoral Research Associate, 11/1/11-5/24/14

- Current (or last update) position after Postdoc: Assistant Professor, Trinity University, Texas

6. **Prof. Bo An**, Postdoctoral Research Associate, 10/1/10-6/15/12

- Current (or last update) position after Postdoc: Assistant Professor, Nanyang Technological University, Singapore

5. **Prof. Matthew E. Taylor**, Post-doctoral research associate, 8/15/08-7/1/10

- Current (or last update) position after Postdoc: Assistant Professor at the Computer Science Department at Washington State University

4. **Prof. Christopher Kiekintveld**, Post-doctoral research associate, 6/15/08-7/1/10
 - Current (or last update) position after Postdoc: Assistant Professor at the Computer Science Department at University of Texas at El Paso
3. **Prof. Rajiv Maheswaran**, Post-doctoral research associate, 8/15/03-7/1/05
 - Current (or last update) position after Postdoc: Research Assistant Professor at the Computer Science Department at USC
 - Project leader at the Information Sciences Institute, University of Southern California
2. **Prof. Paul Scerri**, Post-doctoral research associate, 7/1/01-7/1/03
 - ,Current (or last update) position after Postdoc: Associate Research Professor at the Robotics Institute, Carnegie Mellon University
1. **Dr. David Pynadath**, Computer Research Scientist, 12/1/98-7/1/02
 - Current (or last update) position after Postdoc: Research Scientist at the Institute for Creative Technology, University of Southern California

Past Masters Students and their Research Projects

30. **Vivek Tiwari**, MS student, 5/15/16 - 5/15/17 Webmaster
29. **Amit Plaha**, MS student, 1/15/15 - 5/15/16 “App for HIV intervention in real world settings”
28. **Sumukh Lagadamane-Shivashankara**, MS student, 1/15/16 - 5/15/16 Webmaster
27. **Andrew Plucker**, MS student, 5/15/15 - 12/15/15 “The Future of Counterinsurgency Modeling: Decision Aids for United States Army Commanders”
26. **Nirupama Vaidyanathan**, MS student, 8/15/15 - 12/15/15 Webmaster
25. **Prerna Totla**, MS student, 8/15/14 - 5/15/15 “Human Subject Experiments on Opportunistic Crime and Green Security”
24. **Mahek Jasani**, MS student, 5/15/14-12/15/14 “Human Subject Experiments for Fair Division”
23. **Soudhamini Radhakrishnan**, MS student, 5/15/14 -8/15/14 “Human Subject Experiments for Graph interdiction”
22. **Jie Zheng**, MS Student, 5/15/13-5/15/14 “Wildlife security and poaching”
21. **Rishika Agarwal**, MS Student, 1/15/13-5/15/13 “Behavior game theory”
20. **Mayuresh Janorkar**, MS student, 1/15/12-1/15/13 “Behavioral game theory”
19. **You Zhou**, MS student, 5/12/12-5/15/13 “Game-theoretic randomization for the Federal Air Marshals Service”
18. **Ripple Goyal**, MS student, 9/12/12-5/15/13 “ARMOR-LAX”

17. **Parth Shah**, MS student, 5/15/11-5/15/12 “Game-theoretic randomization for the Federal Air Marshals Service”
16. **Mohit Goenka**, MS student, 5/15/10-5/15/11 “Game theory and security: for the Transportation Security Administration”
15. **Mufaddal Jhaveri**, MS student, 11/1/10-5/1/11 “Game-theoretic randomization for the Federal Air Marshals Service”
14. **Bharatkumar Patel**, MS student, 7/15/09-5/1/10 “Game-theoretic randomization for the Transportation Security Administration”
13. **Harish Bellamane**, MS student, 2/1/09-5/15/10 “Game-theoretic randomization for the Federal Air Marshals service”
12. **Atul Kumar**, MS student, 8/25/08-8/1/09 “K-optimal and t-distance optimal algorithms”
11. **Shyamsundar Rathi**, MS student, 7/1/08-5/15/09 “Randomized Allocation for the Federal Air Marshals”
10. **Tapana Gupta**, MS student, 9/1/05-12/31/07 “Networked distributed POMDPs”
9. **Ankit Modi**, MS student, 9/1/06-5/31/07 “Robust implementation of multiply constrained DCOPs”.
8. **Yoonheui Kim**, MS student, 1/1/05-5/1/06 “Exploiting Locality of Interaction in Networked Distributed POMDPs: AN EMPIRICAL EVALUATION”
7. **Rahul Iyer**, MS student, 12/1/04-12/1/05 “Speeding up DCOP algorithm ADOPT via Preprocessing”
6. **Don Dini**, 9/1/04-5/1/05, MS Thesis title “Advantages of unpredictable multiagent systems: Randomized policies for single agents and agent teams”,
5. **Steven Okamoto**, 9/1/03-6/1/04, MS Thesis title “Distributed constraint optimization in LA: Relaxed”. *Chair’s excellence award for his MS thesis*
4. **Syed Muhammed Raza Ali**, 1/1/03-9/1/04, Research project “Preprocessing for Distributed Constraint Optimization in the ADOPT algorithm”.
3. **Shriniwas Kulkarni**, 6/1/00-8/1/01. Research project “Applying DisCSPs in Distributed sensor nets”.
2. **Taylor Raines**, 9/1/98-5/1/2000. Research project “ISAAC Soccer analyst for RoboCup”.
1. **Zhun Qiu**, 9/1/97-12/31/98. Research project “Multiagent Negotiation by Argumentation”.

Past Undergraduate research students

13. **Dana Thomas**, 8/15/14-8/15/16 “Game theory and human behavior”
12. **Matthew Burke**, 8/15/15-8/15/16 “Game theory and wildlife security”
11. **Brian Schwedock**, 8/15/15-8/15/16 “Game theory and wildlife security”

10. **Providence Illesvich**, 5/15/14-9/15/14, "Game theory and wildlife security"
9. **Douglass Chen**, 9/1/12-5/15/13 "Multiagent Go".
8. **Andrew Deeds**, 9/1/10-1/1/13 "PROTECT – Decision aid for the US Coast Guard".
7. **Shira Esptein**, 1/1/09-5/1/21 "ESCAPES - Multiagent Evacuation Simulation".
6. **Andrew Ogden**, 2/1/09-12/15/10 "ESCAPES - Multiagent Evacuation Simulation".
5. **Prateek Tandon**, 9/1/08-5/15/10 "Applying DCEE (distributed coordinated exploration and exploitation) framework on CREATE robots".
4. **Michael Scott**, 7/1/09-5/1/10 "GUARDS: Game theory for security"
3. **Craig Western**, 9/1/07-5/15/10 "ARMOR, IRIS, GUARDS: Game theory for security"
2. **Christopher Portway**, 5/15/07-5/15/08 "ARMOR randomization for airport security".
1. **Matt Mehne**, Undergraduate student, 1/1/04-5/1/04. "Machinetta proxies multiagent teamwork"

Current Research Group

PhD Students

14. **Haifeng Xu**, PhD student, 8/1/13- (joint with Prof. Shaddin Dughmi) (Passed qualifying exam)
 - Google PhD Fellowship 2017-2018
 - CAMS (Center for Applied Mathematics) Prize 2017
13. **Amulya Yadav**, PhD student, 8/1/13- (Passed qualifying exam)
12. **Aaron Schlenker**, PhD student, 8/1/14-
11. **Sara Marie Mc Carthy**, PhD student, 8/1/14- (Passed qualifying exam)
10. **Shahrzad Gholami**, PhD student, 1/1/15-
 - USC Annenberg Graduate Fellowship 2014-2016
9. **Bryan Wilder**, PhD student, 8/1/15-
 - USC Provost Fellowship 2015-2017
 - NSF Graduate Research Fellowship
 - DHS PhD fellowship from CREATE homeland security center 2016-
8. **Subhasree Sengupta**, PhD student, 8/1/16-
 - USC Annenberg Graduate Fellowship 2016-2018
7. **Elizabeth Bondi**, PhD student, 8/1/16-
6. **Aida Rahmattalabi**, PhD student, 8/1/16- (Joint with Prof. P. Vayanos)
5. **Sarah Cooney**, PhD student, 8/1/17-
4. **Han Ching Ou**, PhD student, 8/1/17-
3. **Kai Wang**, PhD student, 8/1/17-
2. **Omkar Thakur**, PhD student, 8/1/17-
1. **Biswarup Bhattacharya**, PhD student, 8/1/17-

MS Students

- **Donnabell Dmello**, MS student, 8/15/16 -
- **Venil Noronha**, MS student, 8/15/16 -
- **Rajni Kumari**, MS student, 10/15/16 -
- **Samarth Kulkarni**, MS student, 5/15/17 -

Undergraduate Students

- Nikhil Cherukuri, 8/15/16-

Participation in Thesis committees: External to USC

- *Rob Lass*, PhD thesis committee (2014), Computer Science Department, Drexel University
- *Adam Eck*, PhD thesis committee (2014), Computer Science Department, University of Nebraska-Lincoln
- *Joseph Zemlin*, MS thesis committee (2014), National University
- *Arlette van Wissen*, PhD thesis committee (2013), Computer Science, Vrije University, Amsterdam, The Netherlands.
- *Anuresh Sinha*, PhD thesis committee (2013), School of Computer Science, Carnegie Mellon University.
- *Daniel Hennes*, PhD thesis committee (2013), Dept of Knowledge Engineering, Maastricht University, Maastricht, The Netherlands.
- *Jens PFau*, PhD thesis committee (2012), Computer Science, the University of Melbourne, Australia.

- *Natalie van der Waal*, PhD thesis committee (2012), Computer Science, Vrije University, Amsterdam, The Netherlands.
- *Dmytro Korzhyk*, PhD thesis committee (2011), Computer Science, Duke University.
- *Steven Okamoto*, PhD thesis committee (2008), School of Computer Science, Carnegie Mellon University.
- *Maayan Roth*, PhD thesis committee (2007), School of Computer Science, Carnegie Mellon University.
- *Rachel Greentstadt*, PhD thesis committee (2007), Computer Science Department, Harvard University.
- *Gita Sukhtankar*, PhD thesis committee (2007), School of Computer Science, Carnegie Mellon University.
- *Patrick Reily*, PhD thesis committee (2005), School of Computer Science, Carnegie Mellon University.
- *Sanjeev Kumar*, PhD thesis committee (2005), Oregon Graduate Institute.
- *Gerardo Simari*, MS thesis committee (2004), Universidad Nacional del Sur, Argentina.
- *Alessandro Farinelli*, PhD thesis committee (2004), Univerista di Roma “La Sapienza”, Italy.
- *Silvia Coradeschi*, Licenciate thesis committee *opponent* (1997), Computer Science Department, Linkoping University, Sweden.
- *Anurag Acharya*, PhD thesis committee (1993), School of Computer Science, Carnegie Mellon University.
- *C.J. Paul*, PhD thesis committee (1993), Electrical and Computer Engineering, Carnegie Mellon University.

Participation in PhD Thesis committees: Internal to USC

As Chair, in reverse chronological order

Computer Science (-2016) Aaron Schlenker, Sara Mc Carthy, Benjamin Ford, Amulya Yadav, Haifeng Xu (co-chair), Debarun Kar (*my 25th PhD student*), Yundi Qian, Chao Zhang, Fei Fang, Leandro Soriano Marcolino, Thanh Nguyen(2015-2010) Matthew Brown, Eric Shieh, Rong Yang, Jun Kwak, Jason Tsai, Zhengyu Yin, James Pita, Manish Jain, (2009-2004) Janusz Marecki, Jonathan Pearce, Pradeep Varakantham, Emma Bowring, Nathan Schurr, Praveen Paruchuri, Ranjit Nair, (2003-) Pragnesh Jay Modi, Hyuckchul Jung, Gal Kaminka (*my first PhD student in CS*)

Industrial and Systems Engineering (2015-) Yasaman Abbasi

As a committee member, in reverse chronological order

Computer Science (-2016) Zahara Nazari, Mohamad Asghari (2015-2010) Eunkyung Kim, Megha Gupta, Hossein Tajalli, Jina Lee, Jonathan Ito, Celso De Melo, Harris Chiu, Mahyar Salek, Maros Viera, Po-An Chen, William Yeoh, (2009-2004) Feili Hou, Sudeep Gandhe, Antonio Roque, Mei Si, Xuegeng Song, Jordan Melzer, Boyoon Jung, (2003-) Yaser Al-Onaizan, Brian Gerkey, Dani Goldberg, Bonghan Cho, Chun-nan Hsu

Industrial and Systems Engineering (-2004) Ye Wang, Li Zhao

EE Department (-2015) Daphney-Stavroula Zois

Chemical Engineering Department (-2017) Sohail Soltani

Public Policy (2013) Erroll Southers

Psychology (2015-2010) Jinshu Cui, Jennifer Rose Talevich

Social work (-2017) Joshua Rusow

Participation in MS Thesis committees: Internal to USC

- *Andrew Plucker*, Chair, MS thesis committee (2015), Industrial Systems Engineering Department.
- *Mohit Goenka*, Chair, MS thesis committee (2009) Computer Science Department.
- *Yoonheui Kim*, Chair, MS thesis committee (2006) Computer Science Department.
- *Don Dini*, Chair, MS thesis committee (2004) Computer Science Department.
- *Steven Okamoto*, Chair, MS thesis committee (2003), Computer Science Department.

Teaching and Education II: Courses Developed and Taught

Teaching: Courses Developed

- 2016 “AI and Social Good”: A new course jointly developed with the USC School of Social Work focused on uses of AI in practical applications particularly involving low resource communities, urban societal challenges, and others.
- 2012 CSCI599/ISE599 “Security and game theory”: A new course introducing the use of game theory in security, focusing on key algorithmic principles, deployed systems and lessons learned.
- 2008 CSCI300 “Introduction to Intelligent agents using science fiction”: A new course on introducing intelligent agents to undergraduate students using science fiction as the motivator; this was based on the earlier CS499 course.
- 2006 Freshman seminar “Artificial Intelligence and science fiction”: Co-designed (with Prof. Anne Balsamo of School of Cinema/TV and my PhD student Emma Bowring) a new course on introducing artificial intelligence to freshman using science fiction as the motivator. This interdisciplinary seminar course investigates the social and cultural implications of Artificial Intelligence.
- 2006 CSCI499 “Intelligent agents and science fiction”: Co-designed (with my PhD student Emma Bowring) a new course on introducing intelligent agents to undergraduate students using science fiction as the motivator.
- 2002 CSCI543 “Software multiagent systems”: Designed this brand new course on multiagent systems from scratch, to cover key paradigms of multiagent systems research, such as Belief-desire-intention (BDI) systems, distributed constraint optimization (DCOP), distributed POMDPs and market-based systems.
- 2001 CSCI573 “Advanced Artificial Intelligence”: Redesigned and redefined course on “Advanced AI” to include recent advances in reasoning with uncertainty in AI such as latest research on single-agent and distributed POMDPs.

Teaching and Education II: Courses Taught

- Spring 2017** CS 599, *AI and Social Good*, Computer Science Dept (joint with the School of Social Work), USC
- Spring 2016** ISE 599, *Security and Game Theory*, Industrial and Systems Engineering Dept, USC
- Fall 2009,2010,2012,2013, 2015, 2016** ENGR 102, *Freshman academy*, School of Engineering, USC
- Spring 2013** CSCI 599, *Security and Game Theory*, Computer Science Dept, USC
- Spring 2003 through to Spring 2012, Spring 2014** CSCI 543, *Software multiagent systems*, Computer Science Dept, USC
- Fall 2010** CSCI 300, *Understanding Intelligent Agents via Science Fiction*, Computer Science Dept, USC
- Spring 2007** Freshman Seminar, *Artificial Intelligence and Science Fiction*, College of Letters Arts and Sciences, USC (with co-instructor Anne Balsamo and Emma Bowring)

- Fall 2006, 2007** Freshman Micro-Seminar, *Artificial Intelligence and Science Fiction*, USC
- Fall 2006, 2008** CSCI499, *Intelligent Agents and Science Fiction*, Computer Science Dept, USC
- Spring 2002, Fall 2002 through to Fall 2005** CSCI 573 (earlier CS561B), *Advanced Artificial Intelligence*, Computer Science Dept, University of Southern California
- Fall 2001, 2000** CSCI 599, *Software Multi-agent systems*, Computer Science Dept, University of Southern California
- Fall 1996, 1995** CSCI 598, *Expert Systems*, Computer Science Dept, University of Southern California (with co-instructors Ramesh Patil and William Swartout)
- Fall 1988** Teaching assistant for 15-381, an undergraduate course on *Artificial Intelligence*, with Prof. Kurt VanLehn, at the School of Computer Science, Carnegie Mellon University.

Teaching and Education III: International activities

International Agents Schools

2003-2007 Advisory committee, Americas Agents and Multiagent Systems School

2004-2006 Chair, IFMAS Committee for agents schools in under-represented countries. Initiated and chaired a committee to enable students in “under-represented” countries to attend agents schools, taught by internationally recognized speakers.

2003 Co-chair, Organizing committee, Second Americas School on Agents and Multiagent Systems

2002 Chair and founding member, Organizing committee, First Americas School on Agents and Multiagent Systems

Selected International and National Tutorials

[T22] AI for Social Good *IISc India workshop on “AI for Social Good” 2017*

[T21] M. Tambe Security games: Key Algorithmic Principles, Deployed Systems, Research Challenges *West point, US Military Academy, Reconnect conference 2016*

[T20] M. Tambe Security games: Key Algorithmic Principles, Deployed Systems, Research Challenges *Indian Police Academy, Mid-Career Training Course, India 2016*

[T19] M. Tambe Towards a science of security games *Agents Summer School at AAMAS’2016, Singapore, May 2016*

[T18] M. Tambe Towards a science of security games *International Joint Agents Workshop and Symposium (iJAWS), Japan, October 2015*

[T17] M. Tambe Towards a science of security games *Institute for Pure and Applied Mathematics (IPAM) Graduate Summer School: Games and Contracts for Cyber-Physical Security, July 2015*

[T16] M. Tambe Towards a science of security games *International Summer School on Information Security (InfoSec 2015), July 2015*

[T15] M. Tambe Game theory for Security: Key Algorithmic Principles, Deployed Systems, Research Challenges *IJCAI summer school on Artificial Intelligence, August 2013*

[T14] M. Tambe Game theory for Security: Key Algorithmic Principles, Deployed Systems, Lessons Learned *First IJCAI summer school on Artificial Intelligence, July 2012.*

[T13] M. Tambe, C. Kiekintveld Security Games *Tutorial program for the International Conference on Uncertainty in Artificial Intelligence, July, 2011.*

[T12] C. Ortiz, B. Grosz and M. Tambe. Teamwork among robots, agents and people *Tutorial program for the International Joint Conference on Artificial Intelligence, August, 2005.*

[T11] C. Ortiz, B. Grosz and M. Tambe. Teamwork among robots, agents and people *Tutorial program for the National conference on Artificial Intelligence, July, 2004.*

- [T10] M. Tambe. Teamwork among robots, agents and people *Tutorial program for the Agents School at the International Joint Conference on Agents and Multiagent Systems, July, 2004*
- [T9] M. Tambe. Multiagent and Agent-human teamwork: Theory and Practice *The Melbourne Agents Systems School, Melbourne, Australia, July, 2003*
- [T8] C. Ortiz, B. Grosz and M. Tambe. Teamwork among robots, agents and people *Tutorial program for the Second Agents and Multiagents Systems Conference, Melbourne, Australia, July, 2003.*
- [T7] M. Tambe Multiagent and Agent-human teamwork: Theory and Practice *Tutorial program of the International Joint Conference on Artificial Intelligence, Mexico, August, 2003*
- [T6] M. Tambe Agent teamwork *European robotic research network (EURON) summer school, Lisbon, Portugal, September 2002*
- [T5] C. Ortiz, B. Grosz and M. Tambe. Agent teamwork. *Tutorial program for the First Agents and Multiagents Systems Conference, Bologna, Italy, July, 2002.*
- [T4] M. Tambe. Agent teamwork. *European Summer School on Agents, Bologna, Italy, July, 2002.*
- [T3] M. Tambe. Teamwork. *Americas School on Agents and Multiagent Systems, University of Southern California, January 2002.*
- [T2] M. Tambe. Agent teams. *International conference on High Performance Computing, Hyderabad, India, December, 2001*
- [T1] M. Tambe. Agent teamwork. *European Summer School on Agents, Prague, Czech republic, July, 2001.*

International Mentoring Service

2004 Participant and panelist at the AAAI'04 Doctoral Consortium, San Jose, CA

2003 Participant and panelist at the IJCAI'2003 Doctoral Consortium, Acapulco, Mexico

2003 Panelist at the "Careers Panel" Second Americas Agents and Multiagent Systems School, Acapulco

2003 Participant and panelist at the Doctoral Consortium affiliated with the Melbourne Agents Systems School, Melbourne

Selected Keynote Addresses and Significant Invited Presentations

Talk Title “How Can AI be Used for Social Good? Key Techniques, Applications, and Results”

[I203] *University of Toronto 2017*

[I202] *NASA AMES Machine Learning Workshop 2017*

[I201] *Microsoft Faculty Summit 2017*

[I200] *Microsoft Research India 2017*

[I199] *Tata Consultancy Services, Bangalore, India 2017*

[I198] *International Conference on Automated Planning and Scheduling (ICAPS) 2017*

[I197] *University of Chile 2017*

[I196] *AAAI'17 workshop on “AI/OR for social good” 2017*

[I195] *AAAI'17 workshop on “Human Aware AI” 2017*

[I194] *AAAI'17 workshop on “AI, Ethics and Society” 2017*

[I193] *University of California Santa Cruz 2017*

[I192] *Information Technology Industry Council Fall Board Meeting 2016*

[I191] *DARPA ISAT Workshop Keynote 2017*

[I190] *IISc, Bangalore, India 2016*

[I189] *Microsoft Research, Bangalore, India 2016*

[I188] *Computational Sustainability Network Virtual Seminar Series, Cornell University 2016*

Talk Title “Security games 10 years after ARMOR: Lessons Learned”

[I187] *AAAI'17 workshop on “AI and cybersecurity” 2017*

Talk Title “One Hundred Year Study of AI: Inaugural Study, Preliminary View”

[I186] *The White House Office of Science and Technology Policy sponsored Stanford workshop on “Future of AI”, Stanford University, 2016*

Talk Title “Green Security: How AI can help protect endangered wildlife, fish, forests”

[I185] *Microsoft Faculty Summit 2017*

[I184] *The White House Office of Science and Technology Policy sponsored workshop on “AI for social good”, Washington DC, 2016*

Talk Title “Multiagent Teamwork”

[I183] *In AAAI Spring Symposium on Intelligent Systems for Supporting Distributed Human Teamwork, Stanford 2016*

Talk Title “PSINET: Assisting HIV Prevention Amongst Homeless Youth by Planning Ahead”

[1182] *In AAAI Fall Symposium on Sequential Decision Making for Intelligent Agents, Washington DC 2015*

Talk Title “Security Games: Key Algorithmic Principles, Deployed Systems, Research Challenges” (Security Games Version IV)

[1180] *MIT Lincoln Labs 2016*

[1179] *The Netherlands Defense Academy, The Netherlands 2016*

[1178] *Delft University, The Netherlands 2016*

[1177] *IIT Delhi, India 2016*

[1176] *IIT Bombay, India 2016*

[1175] *Cornell University, 2016*

[1174] *Microsoft Research New England, 2016*

[1173] *University of Michigan, 2016*

[1172] *INFORMS Conference on Business Analytics and Operations Research, Los Angeles, 2015*

[1171] *International Joint Agents Workshop and Symposium (iJAWS), Japan, 2015*

[1170] *Simons Institute (UC Berkeley) Theoretical Computer Science workshop on “AGT and Practice”, 2015*

[1169] *Joint Invited Presentation, AAMAS workshops on “Agents and CyberSecurity (ACySe 2015)” and “Optimization in Multiagent Systems (OPTMAS)”, 2015*

[1168] *AAMAS workshop on “Issues with Deployment of Emerging Agent-Based Systems (IDEAS’2015)”, 2015*

[1167] *AAAI’15 Workshop on Computational Sustainability, 2015*

[1166] *Nagoya Institute of Technology (NIT), Japan, 2015*

[1165] *IIT, Gandhinagar, India 2015*

[1164] *National University of Singapore 2015*

[1163] *University of Texas at El Paso 2015*

[1162] *New Mexico State University 2015*

[1161] *University of Wollongong, Australia 2015*

[1160] *Griffith University, Australia 2015*

[1159] *RMIT, Australia 2015*

[1158] *University of Melbourne, Australia 2015*

[1157] *National ICT Australia (NICTA), Sydney, 2015*

Talk Title “The Art of Research: Advice to PhD students and Junior Researchers”

[I181] *Nagoya Institute of Technology (NIT), Japan, 2015*

Talk Title “Green Security Games: Applications and Challenges”

[I156] *In AAAI Spring Symposium on Challenges and Opportunities in Multiagent Learning, Stanford 2016*

[I155] *Southern California Network Economics and Game Theory (NEGT) 2015*

[I154] *International Joint Conference on AI (IJCAI) workshop on Cognitive Computing 2015*

[I153] *Microsoft Research, Redmond, 2015*

[I152] *Nanyang Technological University 2015*

Talk Title “The Emerging Science of Security Games: Key Algorithmic Principles, Deployed Systems, Research Challenges” (Security Games Version III)

[I151] *Northeastern University, 2014*

[I150] *Rensselaer Polytechnic Institute, 2014*

[I149] *Case Western Reserve University, 2014*

[I148] *Queen’s University, Belfast, UK, 2014*

[I147] *Oxford University, UK, 2014*

[I146] *University College London, UK, 2014*

[I145] *AAAI Conference on AI (AAAI), 2014*

[I144] *The Second International Workshop on Market Design Technologies for Sustainable Development, Japan, 2014*

[I143] *Workshop on Strategic Aspects of Terrorism, Security, and Espionage, Stony Brook Center for Game Theory, 2014*

[I142] *AAAI’14 Workshop on Cognitive Computing for Augmented Human Intelligence, 2014*

[I141] *University of Illinois at Urbana Champaign, Trustworthy Cyber Infrastructure for the Power Grid Center 2014*

[I140] *University of Nebraska, Lincoln, 2014*

[I139] *Missouri University of Science and Technology, 2014*

[I138] *Netherlands Institute for the Study of Crime and Law Enforcement (NSCR), 2014*

[I137] *University of Chicago, Booth School of Business, 2014*

[I136] *University of Illinois, Chicago, 2014*

[I135] *US Air Force Academy, 2014*

- [I134] *University of California, Berkeley, 2014*
- [I133] *Virginia State University, 2014*
- [I132] *IIT, Bombay, 2013*
- [I131] *EECS Distinguished Lecture, Vanderbilt University, 2013*
- [I130] *University of Illinois, Urbana-Champaign, 2013*
- [I129] *Singapore Management University, Singapore, 2013*
- [I128] *Nanyang Technological University, Singapore, 2013*
- [I127] *University of Texas, Austin, 2013*
- [I126] *University of Texas, Dallas, 2013*
- [I125] *AAAI Fall Symposium on “Social Networks and Social Contagion”, 2013*
- [I124] *International Symposium on Foundations of Open Source Intelligence and Security Informatics, 2013*

Talk Title “Advice to AAMAS Doctoral Consortium Students: A Research Meta-Talk”

- [I123] *International Conference on Autonomous Agents and Multiagent Systems Doctoral Consortium, 2014*

Talk Title “Wildlife security: Applying Computational Game Theory for Security Resource Optimization”

- [I122] *Smithsonian National Zoological Park, 2014*

Talk Title “A Deployed Quantal Response Based Patrol Planning System for the US Coast Guard”

- [I121] *HiPer Craft Forum, 2013*
- [I120] *INFORMS Conference on Business Analytics and Operations Research (Wagner Prize Presentation), 2013*

Talk Title “Game theory for security: Key Algorithmic Principles, Deployed Systems, Research Challenges” (Security Games Version II)

- [I119] *AAMAS workshop on “Multiagent-based Societal Systems (MASS)”, 2013*
- [I118] *AAMAS workshop on “Adaptive Learning Agents (ALA)”, 2013*
- [I117] *Naval Postgraduate School, 2013*
- [I116] *University of California, Irvine, 2013*
- [I115] *Arizona State University, 2013*
- [I114] *Microsoft Research New York, 2013*

- [I113] *University of Maryland, 2012*
- [I112] *Virginia Tech, 2012*
- [I111] *School of Computer Science, Carnegie Mellon University, 2012*
- [I110] *IBM TJ Watson Research Center, 2012*
- [I109] *Harvard University, 2012*
- [I108] *North Carolina State University, 2012*
- [I107] *Duke University, 2012*
- [I106] *University of Connecticut, 2012*
- [I105] *AAAI Fall Symposium on “Social Networks and Social Contagion”, 2012*
- [I104] *Institute of Computing Technology, Chinese Academy of Sciences, 2012*
- [I103] *University of California, Los Angeles, 2012*
- [I102] *Center for Non-Linear Studies, Los Alamos National Laboratories, 2012*
- [I101] *Columbia University, 2012*
- [I100] *City University of New York, 2012*
- [I99] *Workshop on “Safety, Security for Critical Infrastructure (SS4CI)”, Prague, 2012*
- [I98] *Workshop on “Games, Networks and Markets”, Microsoft Research, Cambridge, UK 2012*
- [I97] *AAMAS workshop on “Human-Agent Interaction Design and Models (HAIDM)”, 2012*
- [I96] *AAAI Spring Symposium on “AI, The Fundamental Social Aggregation Challenge, and the Autonomy of Hybrid Agent Groups”, 2012*
- Talk Title “Designing Patrol Strategies to Maximize Pristine Forest Areas”**
- [I95] *World Bank, Washington DC, 2012*
- Talk Title “Game Theory for Security in Practice and Applications in Mumbai”**
- [I94] *Mumbai Police Headquarters, Mumbai, 2012*
- Talk Title “Towards Flexible Teamwork: A Retrospective”**
- [I93] *Lecture for the “Influential Paper Award”, International Conference on Autonomous Agents and Multiagent Systems, 2012*
- Talk Title “Collaborative Multiagent systems: DCOPS and Distributed POMDPs”**
- [I92] *International Workshop on Collaborative Agents – REsearch and development (CARE), 2010*

Talk Title “Game-theory for security: Lessons learned from deployed applications” (Security Games Version I)

- [191] *International Conference on Principles and Practice of Multiagent Systems (PRIMA), 2011*
- [190] *European Workshop on Multiagent Systems (EUMAS), 2011*
- [189] *AAAI Fall Symposium on “Multiagent coordination under uncertainty”, 2011*
- [188] *University of California, Berkeley, 2011*
- [187] *International workshop on Knowledge discovery from sensor data (SensorKDD), held in conjunction with KDD’2011*
- [186] *Applied Adversarial Reasoning and Risk Modeling workshop at AAAI’2011*
- [185] *Soar Workshop, 2011*
- [184] *International Conference on Practical Applications of Agents and Multi-Agent Systems (PAAMS), 2011*
- [183] *International Conference on Algorithmic Decision Theory (ADT), 2011*
- [182] *AAAI Spring Symposium on Help me Help you: Bridging the Gaps in Human-Agent Collaboration, 2011*
- [181] *University of Southampton, UK, 2011*
- [180] *Vrije University, Amsterdam, The Netherlands, 2011*
- [179] *California Institute of Technology, 2011*
- [178] *University of Massachusetts, Amherst, 2011*
- [177] *Harvard University, 2011*
- [176] *Georgia Institute of Technology, 2011*
- [175] *Singapore Management University, 2011*
- [174] *Sandia National Labs, 2011*
- [173] *California State University Dominguez Hills, 2011*
- [172] *Computer Science Dept, University of the Pacific, 2011*
- [171] *University of Michigan, Ann Arbor, STIET Seminar, 2010*
- [170] *IEEE/WIC/ACM International Conference on Intelligent Agent Technology (IAT), 2010*
- [169] *Computer Science Dept, University of Massachusetts at Amherst, 2010*
- [168] *Artificial Intelligence Research Institute (IIIA), Barcelona, Spain, 2010*
- [167] *APTIMA, Boston, MA, 2010*

[166] *GerminAIT*, Mumbai, India, 2010

[165] *SRI International*, Menlo Park, CA, 2010

[164] *CCICADA Center of excellence in research for homeland security*, Rutgers University, 2010

[163] *Workshop on Analysis and Modeling for Security (WAMOS)* Santiago, Chile, 2010

[162] *Southern California Network Economics and Game Theory Workshop*, 2009

Talk Title “Multiagent systems: Lessons learned from putting theory into practice”

[161] *Carnegie Mellon University Silicon Valley, Seminar Series*, 2010

[160] *Monterey Bay Aquarium Research Institute (MBARI) Seminar Series*, 2010

[159] *IBM TJ Watson Research Center, New York*, 2010

[158] *International Workshop on Optimization in Multiagent Systems (OPTMAS)*, held in conjunction with AAMAS’09

[157] *International Workshop on Agent Design: Adapting from Practice to Theory (ADAPT)*, held in conjunction with AAMAS’09

[156] *National Reconnaissance office, Washington DC*, 2009

[155] *RI seminar, School of Computer Science, Carnegie Mellon University*, 2009

[154] *First Jay Modi Memorial lecture, Computer Science Department, Drexel University*, 2008

[153] *Computer Science Department, UC Riverside*, 2008

Talk Title “The Application of a Game Theoretic Model for Security at the Los Angeles International Airport”

[152] *RAND Corp, Santa Monica*, 2008

Talk Title “Agent Teams: Safety and Security”

[151] *International workshop on safety and security in multiagent systems, at AAMAS’2006*

Talk Title “A Report on the International Conference on Autonomous Agents and Multiagent Systems 2004”

[150] *National Conference on Artificial Intelligence (AAAI)*, 2005

Talk Title “Virtual Reality Simulations for Disaster Rescue”

[149] *US-Israel Science and Technology Foundation symposium on applications of virtual reality, Israel*, 2005

Talk Title “Multiagent Teamwork: Hybrid Approaches to the Rescue”

[148] *Bar-Ilan Symposium on Foundations of AI, BISFAI'2007*

[147] *Computer Science Department, University of California, Irvine, 2007*

[146] *Multiagent Planning and Scheduling Workshop (in conjunction with ICAPS'2005), 2005*

[145] *Fourth International Joint Conference on Agents and Multiagent Systems (AAMAS), 2005*

[144] *NASA Ames Research Center, 2005*

Talk Title “Multiagent teamwork: From Belief-desire-intentions to POMDPs and Back”

[143] *AI Seminar, School of Computer Science, Carnegie Mellon University, Pittsburgh, 2005*

Talk Title “Teamwork: A Distributed POMDP Perspective”

[142] *Second Brazilian Symposium on Artificial Intelligence, Brazil, 2004*

[141] *AAMAS International workshop on programming multiagent systems (ProMAS), 2004*

Talk Title “Electric Elves: Towards an Agent-Facilitated Human Organization”

[140] *AAAI Spring Symposium on What When Wrong and Why, 2006*

[139] *AAAI Spring Symposium, Workshop on Safe Learning Agents, Stanford, CA, 2002.*

[138] *Aethersystems Distinguished Lecture Series on Mobile and Wireless Computing, University of Maryland (UMBC), Maryland, 2000.*

Talk Title “Implications of RoboCup for general multiagent research”

[137] *American Open RoboCup Workshop, Carnegie Mellon University, Pittsburgh, 2003*

Talk Title “Towards Team-Oriented Programming”

[136] *PRIMA, Pacific Rim International Workshop on Multi-agent Systems, Taipei, Taiwan, 2001*

[135] *IJCAI workshop on Adjustable Autonomy, International joint conference on Artificial Intelligence (IJCAI), 1999.*

Talk Title “Towards conflict resolution in agent teams via argumentation.”

[134] *AAAI workshop on conflicts in Agents, National conference on Artificial Intelligence (AAAI), 1999.*

Talk Title “Agent Teams: Theory and Practice”

- [I33] *CS colloquium, Harvard University, Boston, 2003*
- [I32] *Distinguished Speaker series, Computer Science Department, Columbia University, New York, 2003*
- [I31] *AAAI workshop on Multiagent Planning, Edmonton, Canada, 2002*
- [I30] *NASA Jet Propulsion Laboratory (JPL), Pasadena, CA, 2002*
- [I29] *SRI International, Menlo Park, CA, 2002*
- [I28] *Navy Center for Applied Research in Artificial Intelligence (NCARAI), Naval Research Labs, Washington, DC, 2002*
- [I27] *AT & T Shannon research labs, NJ, 2001*
- [I26] *Computer Science Department, Rutgers University, 2001.*
- [I25] *Computer Science Department, University of Illinois at Urbana-Champaign, 2001.*
- [I24] *College of Computing, Georgia Tech, 2000.*
- [I23] *Computer Science Department, University of Massachusetts, Amherst, Mass, 2000.*
- [I22] *Computer Science Department, University of Maryland, Maryland, 2000.*
- [I21] *NASA Ames Research Center, San Jose, CA, 2000.*
- [I20] *Air Force Research Laboratory, Rome, NY, 2000.*

Talk Title “Towards Flexible Teamwork”

- [I19] *CS Colloquim, Harvard University 1998.*
- [I18] *International cooperation workshop on Intelligent Robotic Systems, Porto Alegre, Brazil, 1997. Sponsored by the National Science Foundation and Brazilian Conselho Nacional de Desenvolvimento Científico Tecnológico (CNPq).*
- [I17] *DARPA Young Researchers Workshop, in conjunction with the National Conference on Artificial Intelligence (AAAI-97), 1997.*
- [I16] *Queen Mary and Westfield College, London, United Kingdom, 1998.*
- [I15] *Computer Science Department, University of Maryland 1998.*
- [I14] *SRI International, 1998.*
- [I13] *Computer Science Department, Stanford University 1997.*
- [I12] *Linköping University, Linköping, Sweden, 1997.*
- [I11] *SAAB Research, Linköping, Sweden, 1997.*

Talk Title “Intelligent Agents for Interactive Simulation Environments”

[110] *Center for Study of Language and Information, Stanford University, 1995*

Talk Title “Parallelism Matters”

[19] *Symposium in honor of Allen Newell, School of Computer Science, Carnegie Mellon University, 1992.*

Talk Title “Eliminating Combinatorics from Production Match”

[18] *Georgia Institute Technology, 1994*

[17] *Computer Science, University of Florida, Gainesville, 1994*

[16] *National Center for Software Technology, India, 1989*

Talk Title “Parallelism in Production Systems”

[15] *National Center for Software Technology, India, 1989*

[14] *Indian Institute of Technology, Madras, India, 1989*

[13] *USC/Information Sciences Institute, 1988*

[12] *Tata Institute of Fundamental Research, Bombay, India, 1988*

[11] *Indian Institute of Technology, Bombay, India, 1988*

Invited Participation in Selected Significant Panels

- [P17] M. Tambe (with S. Russell, F. Rossi, M. Witbrock) AI for Social Good *AI for Good Foundation Panel in conjunction with IJCAI 2017*
- [P16] M. Tambe (Panel Moderator) AI for Social Good *AAAI conference on AI (AAAI), 2017*
- [P15] M. Tambe (with Z. Romanow, R. Kirkpatrick) AI for Social Good *Bloomberg Government symposium on “Data Revolution: How AI and Machine Learning are Remaking Our World”, San Francisco, 2016*
- [P14] M. Tambe (with K. Crawford, B. Schrelis, M. Whittaker) White House OSTP workshops on AI *International Joint Conference on AI (IJCAI), 2016*
- [P13] M. Tambe (with B. Grosz, Y. Shoham) One Hundred Year Study of AI *The White House OSTP sponsored workshop at Stanford on “Future of Artificial Intelligence”, 2016*
- [P12] M. Tambe (with K. Tumer, A. Nowe, K. Hindriks) AAMAS and industrial applications *International Conference on Autonomous Agents and Multiagent Systems (AAMAS) 2016*
- [P11] M. Tambe (Panel Chair) Theory and practice at AAMAS: Provoking a balance *International Conference on Autonomous Agents and Multiagent Systems (AAMAS) 2015*
- [P10] M. Tambe (with A. Odlyzko, S. Das) How can we drive GameSec theoretical findings towards significant practical impacts? *Decision and Game Theory for Security (Gamesec) 2013*
- [P9] M. Tambe (with M. Miller, D. Basin) Emerging science of security *Computer Security Foundations Symposium 2013*
- [P8] M. Tambe (with E. Southers, D. Boyd, J. Curren, T. Trafford, J. Sullivan) Game Theory and Security *National Homeland Security Conference 2013*
- [P7] M. Tambe (with S. Sen, A. Ghose, A. Sattar, J. Hsu, M. Yokoo, L. Sonnenberg) Agents for Sustainability *International Conference on Principles and Practices of Multiagent Systems (PRIMA 2011)*
- [P6] M. Tambe (with E. Heikkila, E. Southers, M. Ressa) Combating Terrorism: Science, Technology and the Human Element *USC Global Conference, Hongkong 2011*
- [P5] M. Tambe (with E. Horvitz, B. Selman et al) AAI presidential panel on long-term AI futures *International Joint Conference on Artificial Intelligence (IJCAI), 2009*
- [P4] M. Tambe (with K. Fischer, A. Omicini, A. Segrouchni et al) Agent Oriented Methodologies and Programming Languages: Towards Practical Systems *International Conference on Agents and Multiagent Systems (AAMAS), 2009*
- [P3] M. Tambe (with L. Johnson, C. Pelachud, et al) Agent-human interactions in agents and multiagent systems *International Joint Conference on Agents and Multiagent Systems (AAMAS), 2002*
- [P2] M. Tambe (with M. Wooldridge, M. Georgeff, B. Pell, M. Pollack) The belief-desire-intention model of agency *International Workshop on Agents, Theories, Architectures and Languages (ATAL), 1998*

- [P1] M. Tambe (with S. Stolfo, M. Perlin, et al) Is production system match interesting? International Conference on Tools for AI, 1992.

Service I: National, State, City Service

2016 LAX Airport Security Peer Review Panel

2010-2012 Appointed to National Academies Soldier Systems Panel

2010-2012 Appointed to National Academies Air and Ground Vehicle Technology Panel

2010 Appointed to Blue Ribbon Panel to review security at LAX by Los Angeles Mayor Villaraigosa

2009 DARPA Information science and technology study-group (ISAT) on “Solving games of National Importance”

2001 DARPA Information science and technology study-group (ISAT) on “Robot-agent-person” (RAP) teams

Service II: Research Community

Trustee, Board of Directors, Steering Committee

2015- Steering Committee of the Conference on Decision and Game Theory for Security (GameSec).

2007- Scientific advisory board, Germinait Solutions pvt. limited

2001-2007 Steering committee member for the International workshop on Agents, Theories, Architectures and Languages (ATAL). ATAL dissolved 2007.

2000-2008 Member of the board of directors of the International Foundation for Multi-agent Systems (IFMAS). IFMAS is sponsors major international events on multi-agent systems, such as the International Conference on Multi-agent Systems.

2001-2004 Planning committee member for the Pacific Rim International Multi-agent Systems Workshop (PRIMA).

1999-2001 Trustee of RoboCup (robot world cup soccer) federation responsible for sponsoring RoboCup soccer events worldwide.

Presidential Panels, Study Panels

2015-16 First AI100 Study Panel sponsored by AAAI, Stanford University “100 year study of Artificial Intelligence”

2009 AAAI Presidential panel on “Long-term AI futures”

Editorial Boards

2016- Track co-editor, Special track on AI and Society, Journal of AI Research

2013- Editorial board, SpringBriefs Intelligent Systems series

2005-2010 Advisory board, Journal of Artificial Intelligence Research

2002-2007 Advisory board, Springer series on cognitive science and artificial intelligence

2002-2005 Associate editor, Journal of Artificial Intelligence Research

2000-2005 Editorial Board Member, IEEE Intelligent Systems

1999-2008 Associate editor, Journal of Autonomous Agents and Multi-agent Systems.

1997-2002 Editorial Board Member, Journal of Artificial Intelligence Research.

1994-1996 Associate Editor, Book Reviews, *AI Magazine*.

Guest Editor

2002 Special issue, Artificial Intelligence Journal *Best of ICMAS'2000* (With S. Kraus and H. Nakayama)

2002 Special issue, Constraints Journal *Constraints and Agents* (With P. Eaton and T. Freuwirth)

Award Committee Chair

2013-15 ACM SIGART Autonomous Agents Research Award Committee Chair

Conference Chairperson

2016 General Co-Chair of conference on Computational Sustainability

2016 Chair of special track on “Validating Models”, Conference on Decision and Game Theory for Security (GameSec)

2014-15 Co-Founder and Co-Chair, Conference on Conservation, Computation and Criminology (C4)

2015 Application track co-chair, International Conference on Autonomous Agents and Multiagent Systems

2004 General co-chair, International conference on Autonomous Agents and Multiagent systems.

2000 Program Co-chair, Fourth International Conference on Multi-Agent Systems.

1998 Finance Chair, Second International Conference on Autonomous Agents.

1997 Local Arrangements Chair, First International Conference on Autonomous Agents.

Workshop Chairperson

2016 CCC and White House Office of Science and Technology Policy Workshop on AI for Social Good

2014 Chair, Workshop on Wildlife security: An inter-disciplinary perspective

2012 Co-chair, Workshop on Populations & Crowds: Dynamics, Disruptions and their Computational Models

2011 General co-chair, International Workshop on Collaborative Agents – REsearch and Development (CARE)

2001 Program Co-chair, International Workshop on Agents Theories, Architectures and Languages

1998 Co-chair, Collective Robotics Workshop, held in conjunction with AgentsWorld’98, Paris, France.

1996 Co-chair, Workshop on Agent Modeling, 1996, held in conjunction with the National Conference on Artificial Intelligence, AAAI-96.

1993 Co-chair, Second workshop on innovative applications of production systems, held in conjunction with the International Joint Conference on Artificial Intelligence, IJCAI-93.

Area Chair/Area Expert

2016 International Conference on Autonomous Agents and Multiagent Systems

2016,2013 International Joint Conference on Artificial Intelligence

2012,2011,2010 National Conference on Artificial Intelligence

Conference Advisory Committee

2017 International Conference on Autonomous Agents and Multiagent Systems Industrial Engagement Advisor

2015 International Joint Conference on Artificial Intelligence

Senior program committees

2008, 2007, 1999, 1998 National Conference on Artificial Intelligence

2009, 2007 International Joint Conference on Artificial Intelligence

2013, 2012, 2010, 2009, 2005, 2003, 2002 International Conference on Autonomous Agents and Multi-agent Systems

2001 International conference on Autonomous Agents

Program committees

2011 Practical Applications of Agents and Multiagent Systems (PAAMS)

2011 International Conference on Decision and Game Theory for Security

2011 International Conference on Algorithmic Decision Theory

2008, 2006 International Joint Conference on Autonomous Agents and Multi-agent Systems

2006 National Conference on Artificial Intelligence

2007, 2006 Distributed Constraint Reasoning (DCR) workshop

2006 International Symposium on AI and Mathematics

2003, 2001, 1997 International Joint Conference on Artificial Intelligence

2004 FLAIRS'2005 Special track on distributed constraint reasoning

2004 SBIA'2004 Second Brazilian Symposium on Artificial Intelligence

2003 CEEMAS'2003 Central and Eastern European conference on multiagent systems

2002 AAMAS'2002 workshop on team and coalition formation

2002 NASA workshop on planning and scheduling

2000, 1999, 1998, 1997, 1996 Workshop on Agents, theories, Architectures and Languages.

1999, 1997 International conference on Autonomous Agents.

1999 AAAI'99 workshop on conflicts in agents.

1999 AAAI Spring Symposium on Agents with Adjustable Autonomy.

1998 International conference on Multi-Agent Systems.

1998 International conference on Artificial Intelligence Planning systems.

1998 AAAI spring symposium on Satisficing models.

1998 International Workshop on RoboCup: Robot world-cup soccer.

1997 Workshop on Constraints and Agents.

1996, 1992 National conference on Artificial Intelligence.

1995 International conference on Tools for Artificial Intelligence.

Organizing committees

- 2017 Doctoral Consortium on Computational Sustainability
- 2015 IJCAI workshop on Behavioral, Economic and Computational Intelligence for Security
- 2012 AAAI fall symposium on Social Networks and Social Contagion
- 2010 International Workshop on Agent Technologies for Energy Systems held in conjunction with AAMAS'2012 (ATES 2012)
- 2010 AAAI spring symposium on game theory for security, health and sustainability
- 2010 DIMACS workshop on Adversarial Decision Making
- 2006 AAMAS workshop on Agent technology for disaster management
- 2005 AAAI spring symposium on AI technologies for homeland security
- 2004, 2003, 2002 Americas School on agents and Multiagent Systems.
- 1998 AAAI spring symposium on multi-modal reasoning.
- 1996-99 Executive committee, robot world cup soccer, *RoboCup*.
- 1995 Second International Workshop on Agents, theories, architectures, and languages (ATAL).
- 1991 Workshop on innovative applications of productions systems, held in conjunction with IJCAI-91.

NSF Review Panels

- 2011, 2003, 1999, 1996 National Science Foundation (NSF) review panel, Arlington, VA.

Other Service to the Research Area: Public Domain systems

All of the following systems are available for download from <http://teamcore.usc.edu/software.htm>

- **DCOP algorithms:** <http://teamcore.usc.edu/dcop> provides several DCOP algorithms. For example, ADOPT is a new polynomial space algorithm for distributed constraint optimization, DCOP. ADOPT is guaranteed to find an optimal solution, or a solution within a user-specified distance from the optimal, while allowing agents to execute asynchronously and in parallel. We provide Java based implementations of ADOPT and preprocessing algorithms, as well as data-sets for experimentation. In addition, new “k-optimal” algorithms are also made available.
- **JESP family of algorithms for Distributed POMDPs:** JESP (Joint equilibrium-based search for policies) is an algorithm that finds locally optimal policies for distributed POMDPs (Nair et al, IJCAI'03). Code for the original JESP, as well as its enhancements for networked distributed POMDPs (LID-JESP) (Nair et al, AAAI'05), are in the public domain, along with sample data sets.
- **Machinetta teamwork proxies:** Machinetta is a Java version of teamwork proxies (that contain reusable teamwork models) for rapid development of RAP (Robots, Agents, People) teams. Researchers do not have to encode team coordination algorithms repeatedly; instead, use of proxies reduces this burden.

Service III: University, School and Departmental Service

University Service

2013 University Research Committee member

2012 Zumberge Interdisciplinary Fund evaluation panel

2011- Social sciences transformative hiring committee

2010- Leading the “Game theory and Human behavior”(GTHB) group, a university-wide group of over 60 faculty members, funded by the USC research collaboration grant. <http://gthb.usc.edu> provides an overview of our effort. GTHB has been organizing a series of workshops, seminars, and student events to build a new interdisciplinary partnership among our members, leading toward a new PhD program and other joint events. Major initiatives include:

- hiring senior star faculty in GTHB
- starting a new PhD certificate program in GTHB

2008 Ad-hoc General Education Review Committee

2008 Discovery scholars prize committee

Viterbi School of Engineering Service

2017 Security and Sustainability committee under Dean Yortsos

2016 Research Awards Selection committee

2015- Informatics program faculty member

2015,2013,2012 Transformative hiring committee member

2015-16 CREATE Research Internal Advisory Committee

2012 Core faculty member, Informatics program

2011- Advisory committee for VSoE Global Academic Initiatives and for VSoE India Initiatives

2011 Engineering Parents events, promotion committee for research track faculty members, hiring and tenure committees

2011 Engineering Parents events, promotion committee for research track faculty members, hiring and tenure committees

2010 Engineering scholarship interviews, Parents events, promotion committee for research track faculty members, hiring and tenure committees (2)

2009 Engineering scholarship interviews, Parents events, promotion committees for tenure track and research faculty members, Discover USC Engineering EXPO

2008 Engineering scholarship interviews, Parents events, promotion committees for tenure track and research faculty members

Price School of Public Policy

2015- Advisor committee, Safe Communities Institute (SCI)

Computer Science Department Service

2017-18 Joint appointment committee

2017-18 Hiring committee

2017-18 Promotion committee

2016-17 Hiring committee

2014 Teaching award nomination committee

2012, 2013 Chair, Transformative Hiring Committee

2012 Faculty AFR evaluation committee

2011-12 Faculty search committee

2008 Research faculty committee, Ad-hoc committee for research faculty

2007 Chair, research faculty promotion committee, research faculty appointment committee

2005 Co-chair, Faculty search committee, research faculty promotion committee

2004 Departmental evaluation committee, faculty search committee

2001- Organized the agents@usc effort (an umbrella effort for various agents related activities at USC), including the agents@usc web site, agents@usc mailing lists, agents@usc lecture series

2003-2005 Group leader of the *Autonomy* group

2002-2003 Chair of research faculty hiring committee, Phd Requirements committee, Chair of three-year review committee, chair of tenure-appointment committee

2001-2002 Promotions committee for research faculty, AI Course restructuring committee, hiring committee

Industrial and Systems Engineering Department Service

2015-16, 2014-15 Faculty search committee

Consulting

2013 Consultant to Perceptronics Inc on DART Phase II

2013 Consultant to Aptima Inc on DARPA PLAN X

2003 Study panel for NASA on the use of agent technology in NASA applications, conducted by the Institute for Human-Machine Cognition, University of West Florida,

2001 Study panel for DARPA on the potential for research in agent and multiagent technology with potential for DARPA applications, conducted by the Institute for Human-Machine Cognition, University of West Florida, DARPA Information technology assessment consortium (ITAC)

Selected Articles in Popular Media Discussing Our Research

All articles and details available at: <http://teamcore.usc.edu/news-content.htm>

- *How Machine Learning and Game Theory are Trumping Poachers*, **Financial Express, India**, May 2017
- *How to Embrace AI for Enacting Humanitarian Change*, **Entrepreneur**, April 2017
- *Robots, AI take the stage at Brown*, **Providence Journal**, April 2017
- *CNN Newsroom: Artificial Intelligence, Jobs, Social good*, **CNN International**, January 2017
- *Hunt the Hunter: A combination of machine learning and game theory is being used to fight elephant poaching in Uganda*, **Quartz.com**, September 2016
- *Rangers Try Gaming Technology to Protect African Wildlife*, **Reuters**, September 2016
- *Modern Airports Offer No Easy Way Out for Panicking Crowds*, **IEEE Spectrum**, September 2016
- *Could artificial intelligence help humanity? Two California universities think so*, **Los Angeles Times**, August 2016 (Also in **Government Technology News** September 2016).
- *Putting Artificial Intelligence On The Hunt For Poachers*, **Fast Co-exist**, June 2016
- *Rangers Use Artificial Intelligence to Fight Poachers*, **National Geographic**, June 2016
- *More than boots and bullets: This app could help turn the tide on poaching*, **Los Angeles Times**, June 2016
- *Advanced Game Theory Goes to Work for Homeland Security*, **Government Computer News**, June 2016
- *Outwitting poachers with artificial intelligence*, **National Science Foundation** Press release appeared in the following and many others:
 - *Artificial Intelligence Fights Wildlife Poaching: The National Science Foundation unleashes A.I. against criminals*, **Popular Science**, April 2016
 - *Artificial intelligence used to combat poaching*, **Times of India**, April 2016
 - *Artificial intelligence used to combat poaching*, **Economic Times**, April 2016
 - *Artificial intelligence being used to stop wildlife poaching in Africa*, **International Business Times**, April 2016
 - *To catch wildlife poachers, computer scientists turn to AI*, **Christian Science Monitor**, April 2016
 - *Forest rangers now turning to advanced AI and mathematical models to help curb poaching*, **Daily News and Analysis**, April 2016
 - *Artificial Intelligence to Help Curb Poaching: Study*, **NDTV Gadgets**, April 2016
 - *How Game Theory and Artificial Intelligence Help Wildlife Conservation by Outwitting Poachers*, **Nature World News**, April 2016

- *Scientists Outwit Poachers With The Help Of Artificial Intelligence*, **Science World Report**, April 2016
- *Grounding AI: Artificial Intelligence is Closer – and Less Awesome – than Most Realize*, **Government Technology**, January 2016
- *26 incredible innovations that improved the world in 2015*, **Mashable**, December 2015
- *Modelling How Information Spreads By Word Of Mouth Is Helping Stop HIV*, **FastCompany**, March 2015
- *Avata Intelligence: Applying Computer Game Theory To Real Life Problems*, **SoCalTech**, March 2015
- *Security Company to Set Up USC as Safety School*, **Los Angeles Business Journal**, March 2015
- *Artificial Intelligence Could Help Reduce HIV Among Homeless Youths*, **Motherboard News**, February 2015
- *Can an Algorithm Help Prevent HIV From Spreading Among Homeless Young People?*, **NextCity**, February 2015
- *How an Algorithm Can Help Spread HIV Information Among Homeless Teens*, **Mashable**, February 2015
- *Software can now beat any human player at poker*, **New Scientist**, January 2015
- *The computer that taught itself to bluff*, **Popular Science**, January 2015
- *Mumbai taught us to expect the unexpected: LAPD*, **The Times of India**, January 2014
- *Counter-insurgency software goes stateside*, **Government Technology Magazine**, July 2013
- *How the US Coast Guard uses game theory to protect New York city*, **Business Insider**, May 2013
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